


# Wolkenfysica Simulatie

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- Keuze onderwerpen binnen natuurkunde:
    - Kern- & Deeltjesprocessen
    - Relativiteitstheorie
    - Biofysica
    - **Geofysica**



# Wolkenfysica Simulatie

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- Beta steunpunt: onderzoekend leren via simulaties
  - (Jeroen Sijbers, Guido Linssen, Durk Veenstra)
- Meteorologie en Luchtkwaliteit
  - (Jordi Vila, Arnold Moene)
- Qlvr



# Wolkenfysica Simulatie

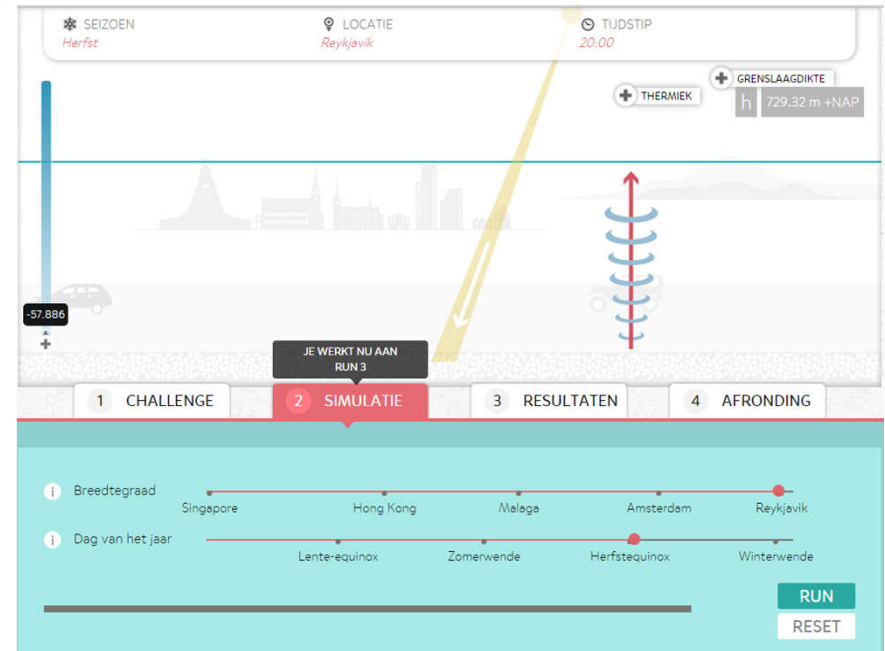
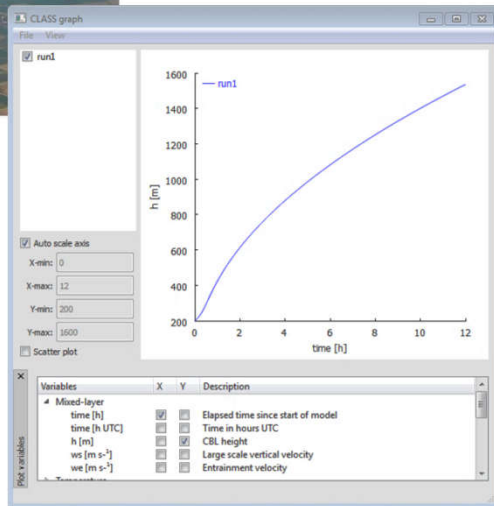
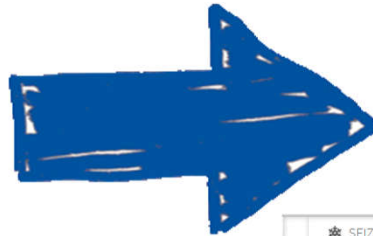
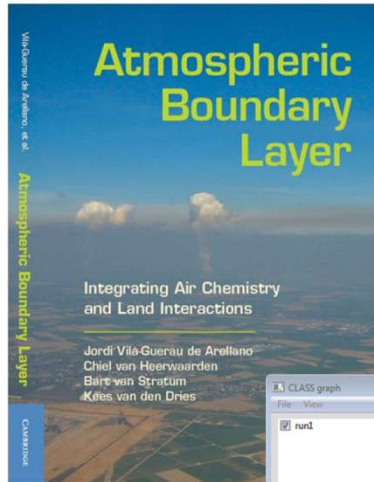
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Arnold Moene, Tim Voskamp en Guido Linssen

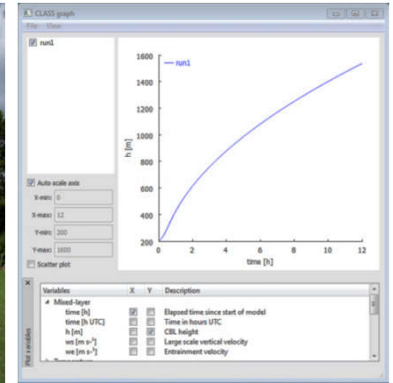


# CLASS → Wolkenfysica Simulatie



**CLASS:**  
Chemistry Land-surface Atmosphere Soil Slab Model

# Doelstellingen CLASS



- Inhoudelijk:
  - Begrijpen van het systeem bodem-vegetatie-atmosfeer (incl. chemie en wolken)
- Pedagogisch:
  - Ontwikkeling van wetenschappelijke methode
  - Formuleren van onderzoeksvraag of werk-hypothese
  - Ontwerp van numerieke experimenten
  - Systematiseren

# CLASS gebruikt in onderzoek

**nature geoscience** PUBLISHED ONLINE: 2 SEPTEMBER 2012 | DOI: 10.1038/NGE01554 **LETTERS**  
**Modelled suppression of boundary-layer clouds by plants in a CO<sub>2</sub>-rich atmosphere**  
Jordi Vilà-Guerau de Arellano<sup>1\*</sup>, Chiel C. van Heerwaarden<sup>2</sup> and Jos Lelieveld<sup>3,4</sup>

**JOURNAL OF GEOPHYSICAL RESEARCH, VOL. 113, D12119, doi:10.1029/2007JD009583, 2008**  
**Diurnal and vertical variability of the sensible heat and carbon dioxide budgets in the atmospheric surface layer**  
Pau Casso-Torralba,<sup>1,2</sup> Jordi Vilà-Guerau de Arellano,<sup>2</sup> Fred Bosveld,<sup>3</sup> Maria Rosa Alex Vermeulen,<sup>4</sup> Cindv Werner,<sup>5</sup> and Eddy Moors<sup>6</sup>

**JOURNAL OF THE ROYAL METEOROLOGICAL SOCIETY** **RMets** Royal Meteorological Society  
Interactions between dry-air entrainment, surface evaporation and convective boundary-layer development  
Chiel C. van Heerwaarden\*, Jordi Vilà-Guerau de Arellano, Arnold F. Moene and Albert A. M. Holtslag  
Meteorology and Air Quality Section, Wageningen University, The Netherlands

**Atmospheric Chemistry and Physics**  
Characterization of a boreal convective boundary layer and its impact on atmospheric chemistry during HUMPPA-COPEC-2010  
H. G. Ouwersloot<sup>1,2</sup>, J. Vilà-Guerau de Arellano<sup>1</sup>, A. C. Nölscher<sup>2</sup>, M. C. Krol<sup>1</sup>, L. N. Ganzeveld<sup>3</sup>, C. Breitenberger<sup>2</sup>, I. Mammarella<sup>4</sup>, J. Williams<sup>2</sup>, and J. Lelieveld<sup>2</sup>





Grenslaag

Oppervlak

Wolken

Challenge  
1a

Challenge  
2a

Challenge  
4

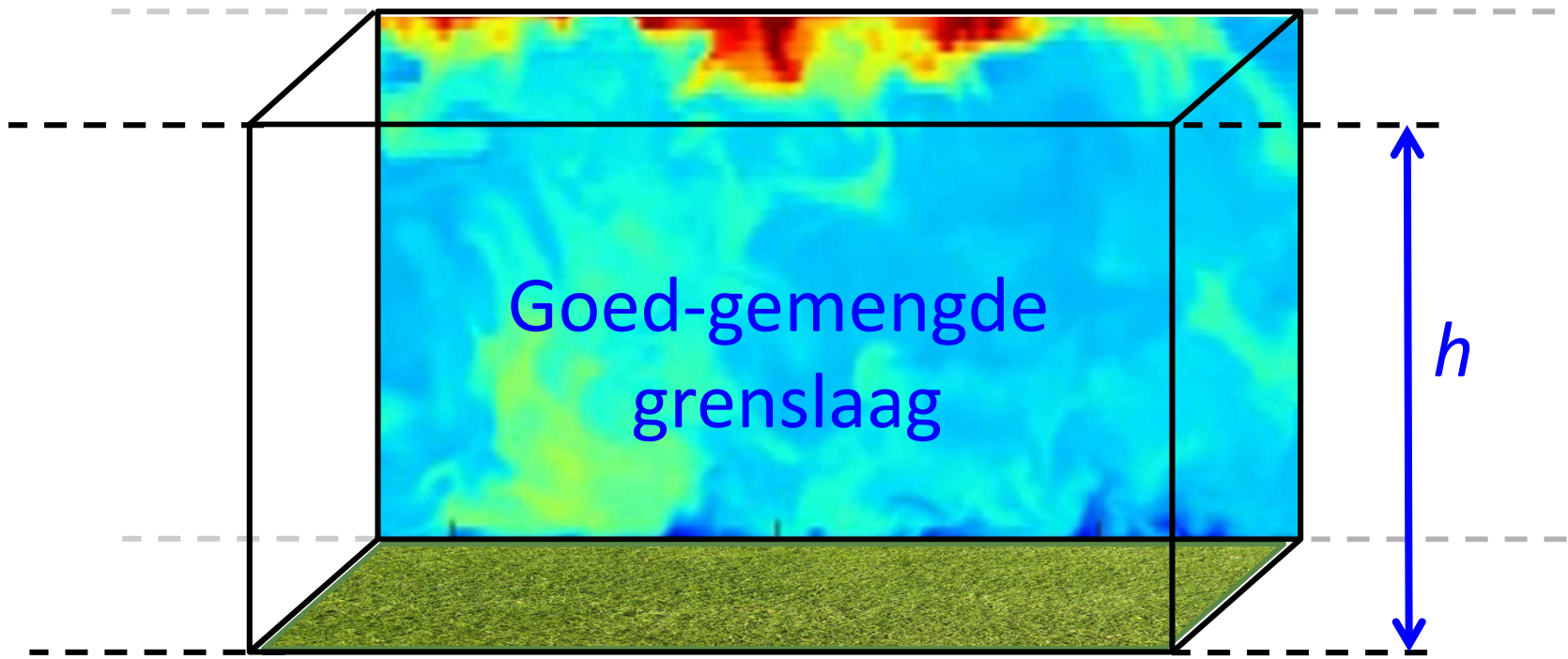


# De grenslaag : een doos met hoogte $h$

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'Vrije' troposfeer

Laterale atmosfeer



Goed-gemengde  
grenslaag

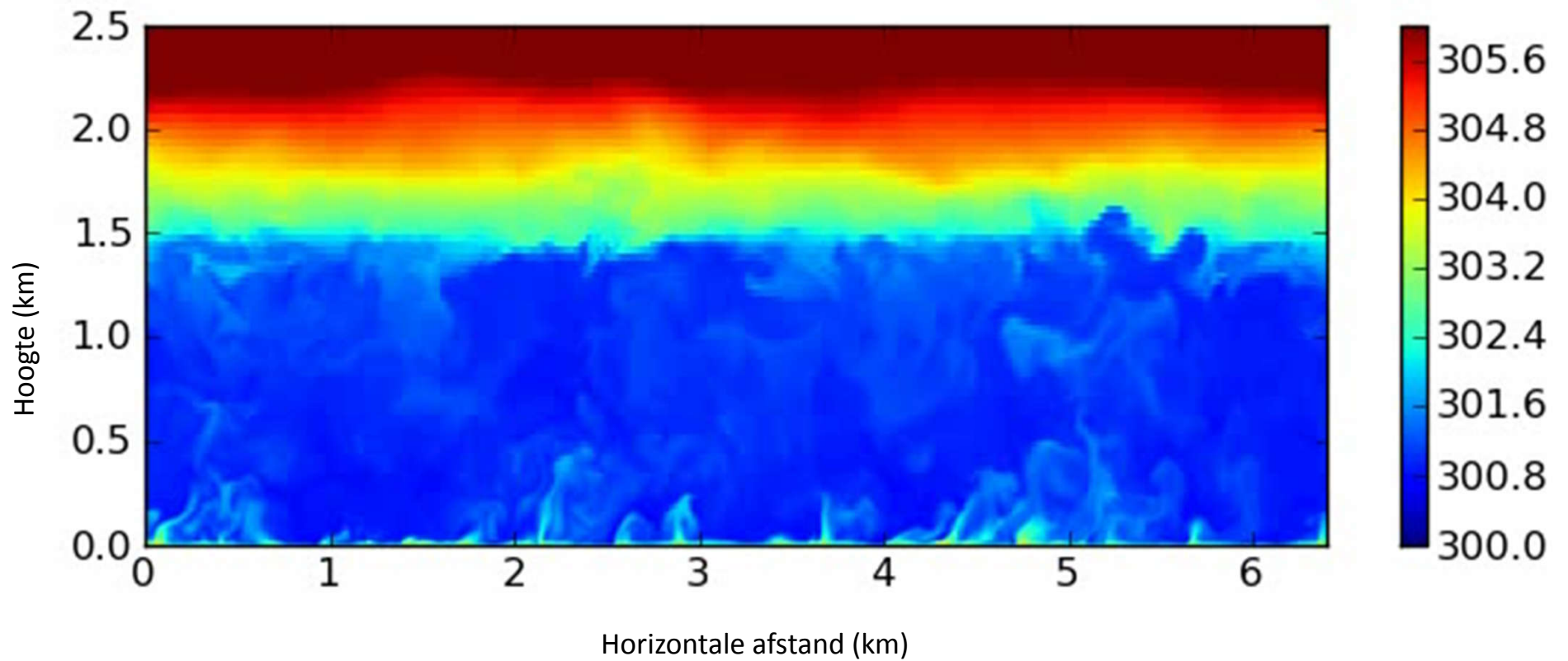
$h$

Land: vegetatie en bodem

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Potentiële temperatuur (K)



# <http://www.betasimulaties.nl>

The screenshot displays the 'SIMULATIE' (Simulation) stage of a software interface. At the top, three main settings are visible: 'SEIZOEN' (Season) set to 'Herfst' (Autumn), 'LOCATIE' (Location) set to 'Reykjavik', and 'TIJDSTIP' (Time Step) set to '20:00'. On the right side, there are two additional controls: 'THERMIEK' (Thermic) with a plus sign, and 'GRENSLAAGDIKTE' (Boundary Layer Thickness) set to 'h 729.32 m +NAP'. The central part of the interface shows a 3D cross-section of a building and the ground below. A yellow arrow points from the 'TIJDSTIP' setting down to the ground surface. A red double-headed arrow indicates a vertical axis, with blue curved arrows representing a simulation process. A black box with a white plus sign and the number '-57.886' is positioned near the ground level. Below the simulation area, a progress bar shows four steps: '1 CHALLENGE', '2 SIMULATIE' (highlighted in red), '3 RESULTATEN', and '4 AFRONDING'. A black tooltip above the progress bar reads 'JE WERKT NU AAN RUN 3'. At the bottom, there are two sliders: 'Breedtegraad' (Latitude) with markers for Singapore, Hong Kong, Malaga, Amsterdam, and Reykjavik; and 'Dag van het jaar' (Day of the year) with markers for Lente-equinox, Zomerwende, Herfstequinox, and Winterwende. A 'RUN' button is highlighted in green, and a 'RESET' button is in white.



# Time to play

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- Doel: grenslaag in zomer 1000-1500 meter
- Challenge 1a
- Variabelen: datum (neem 'zomer' letterlijk) + breedtegraad

Grenslaag

Oppervlak

Wolken

Challenge  
1a

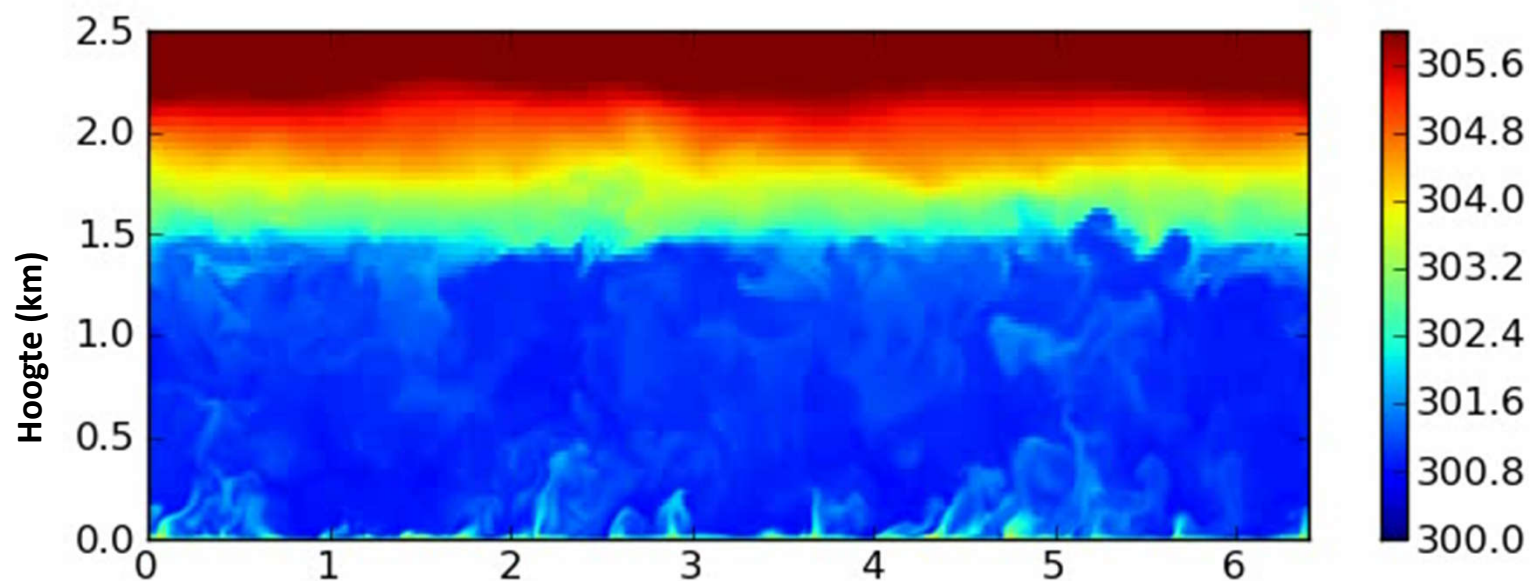
Challenge  
2a

Challenge  
4

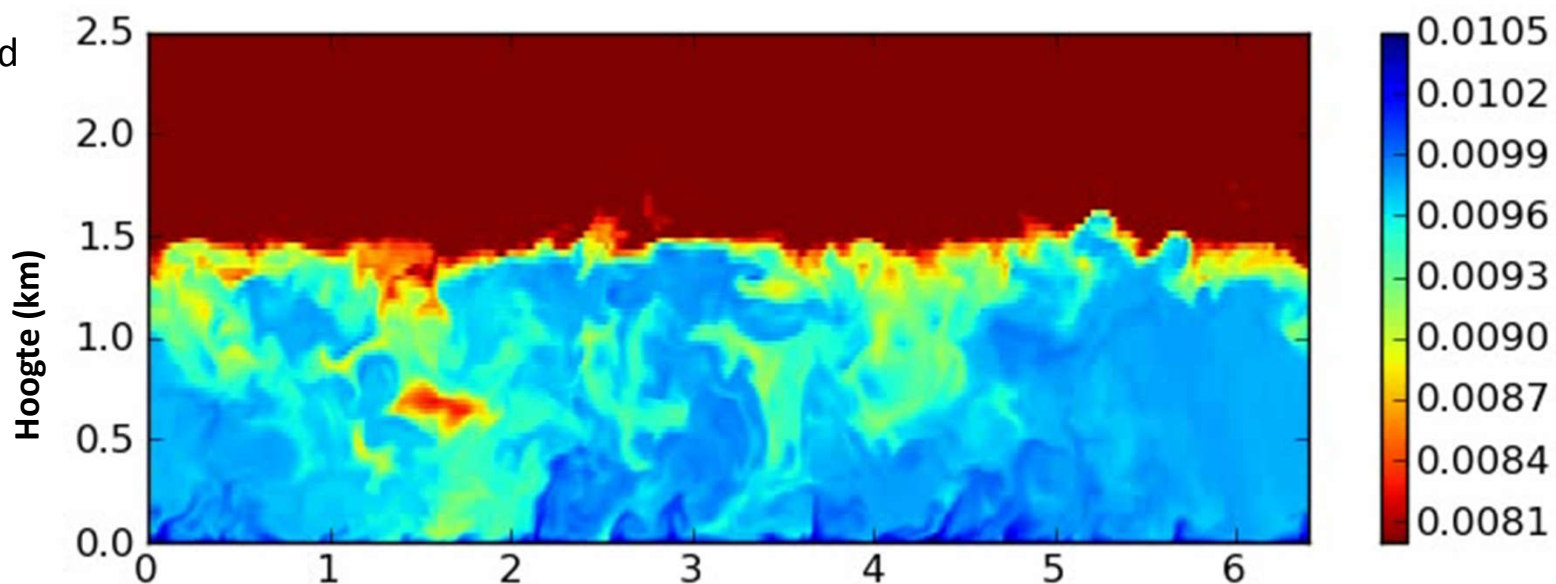




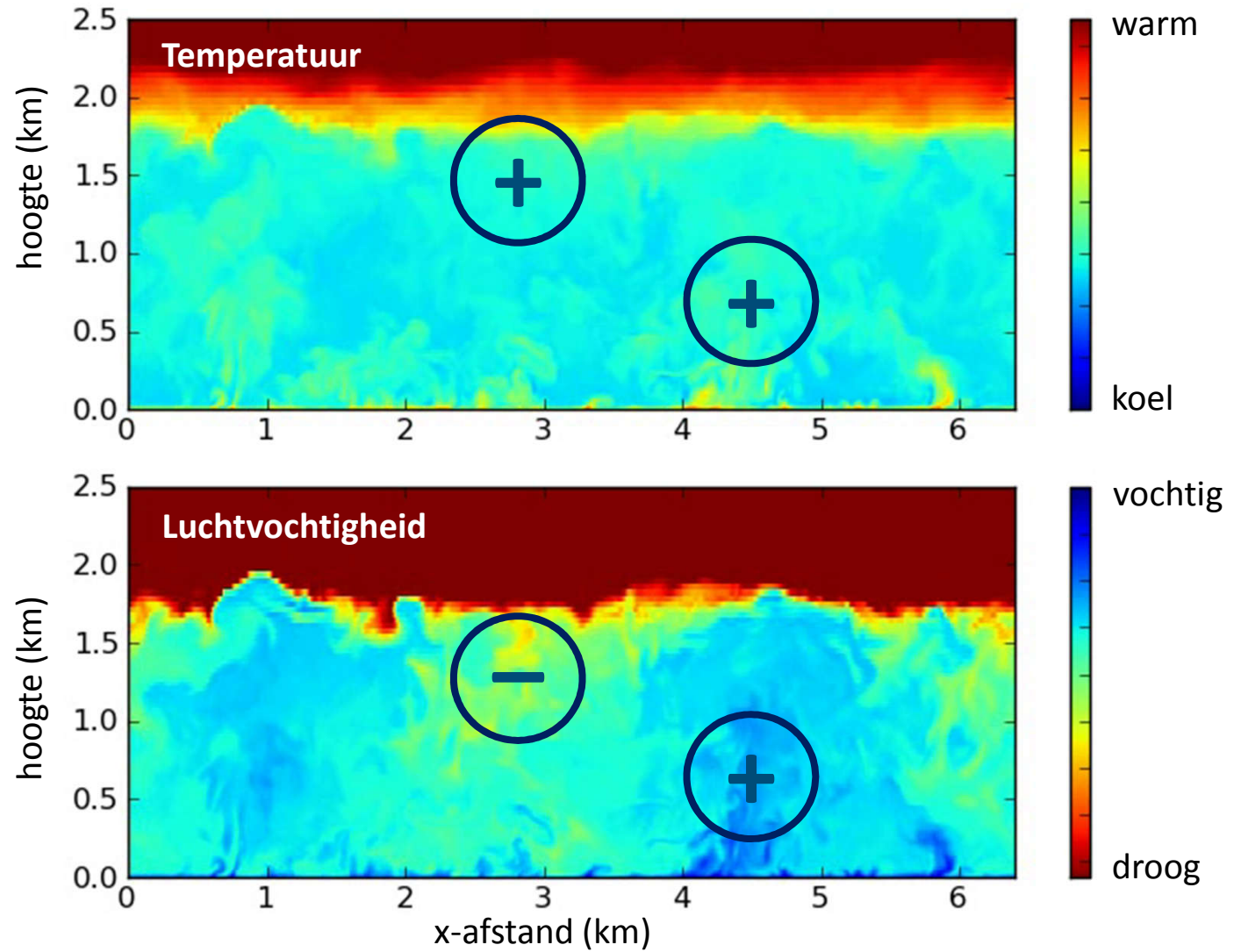
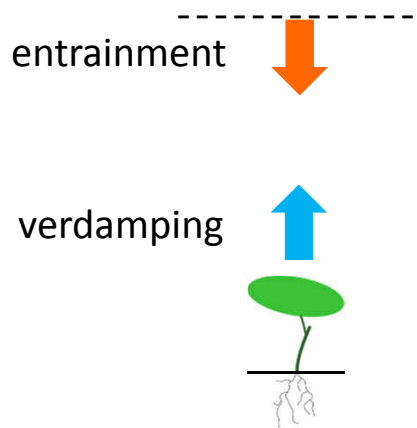
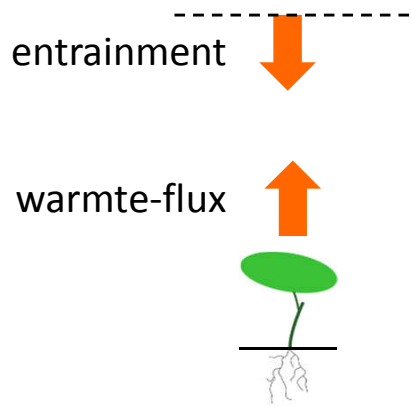
Potentiële  
temperatuur  
(K)



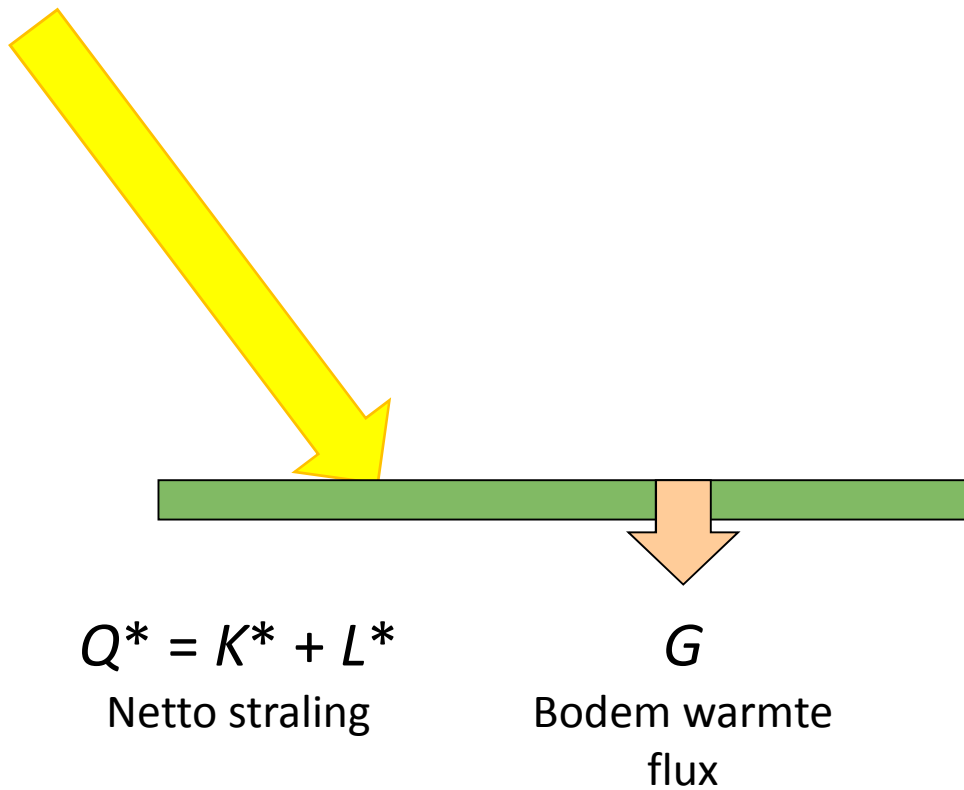
Luchtvochtigheid  
(kg/kg)



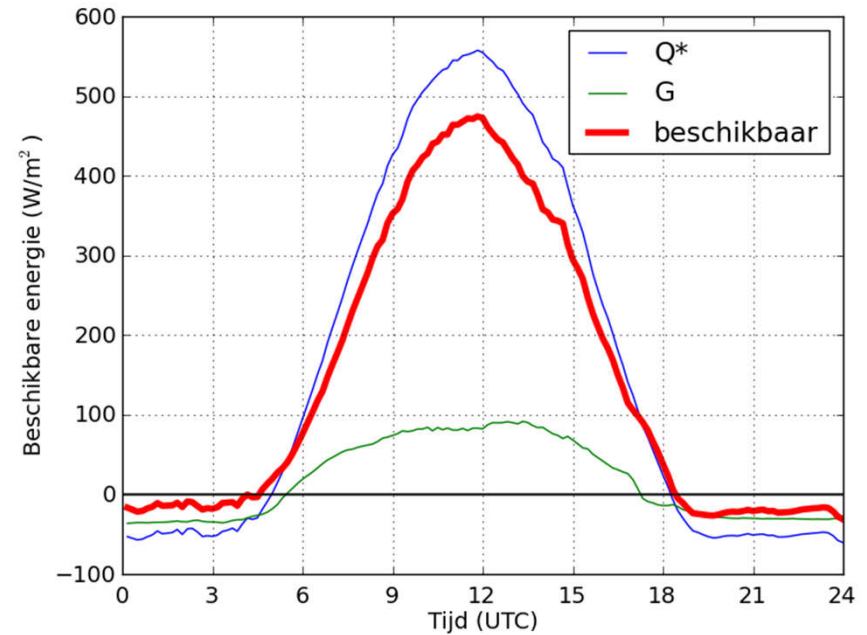
# Temperatuur en vocht: bijdrages aan balans



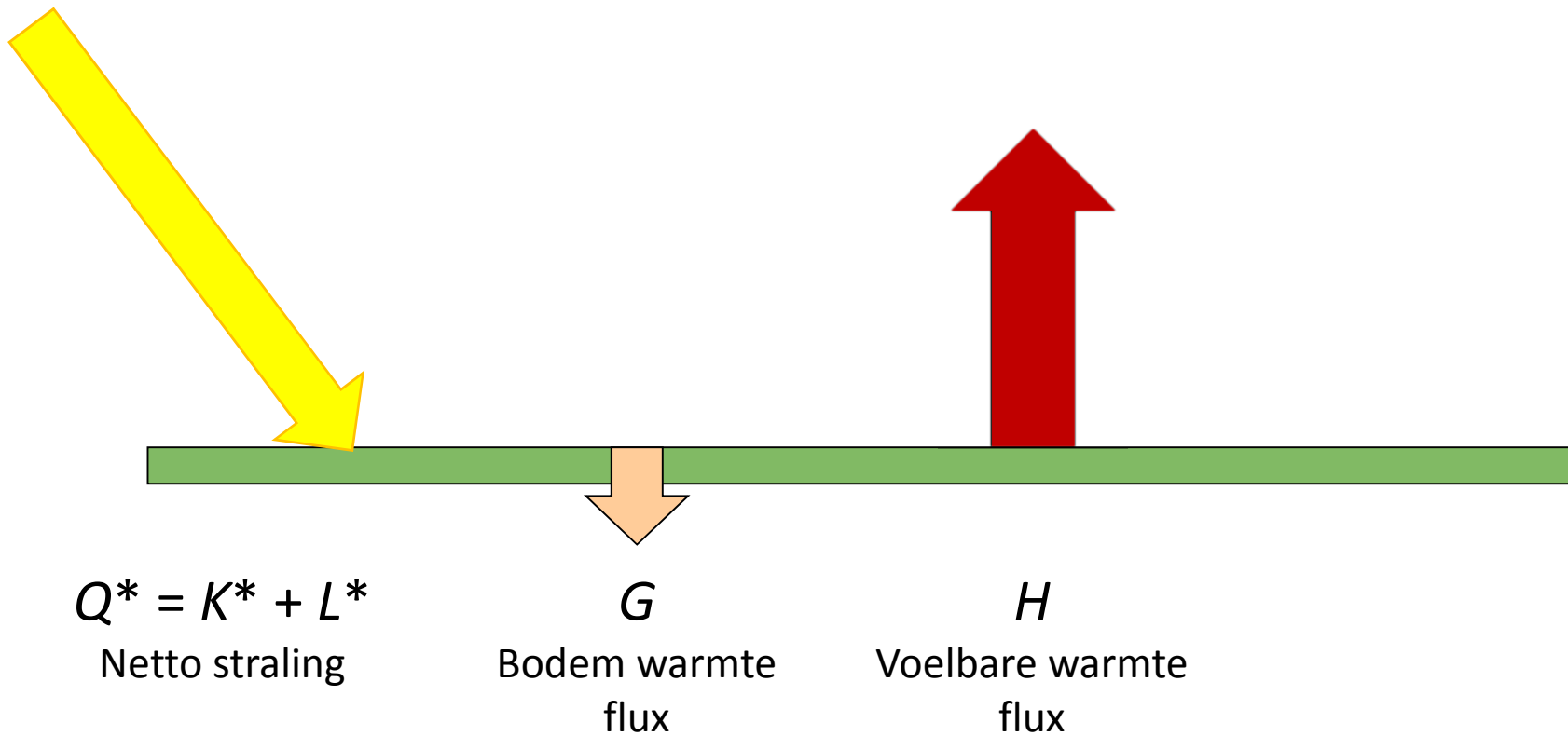
# Beschikbare energie



$Q^* - G$   
Beschikbare energie



# Gebruikt voor opwarming lucht

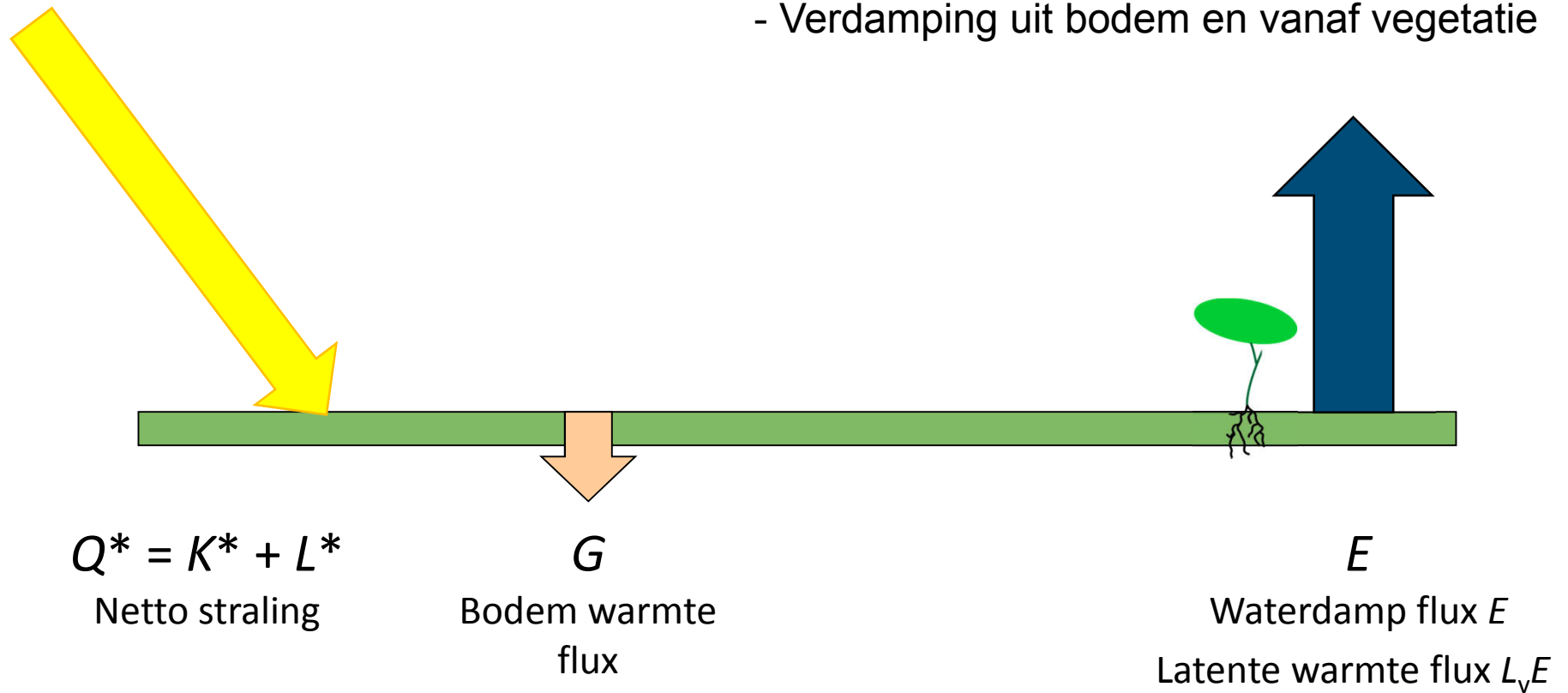




# Gebruikt voor verdampen water



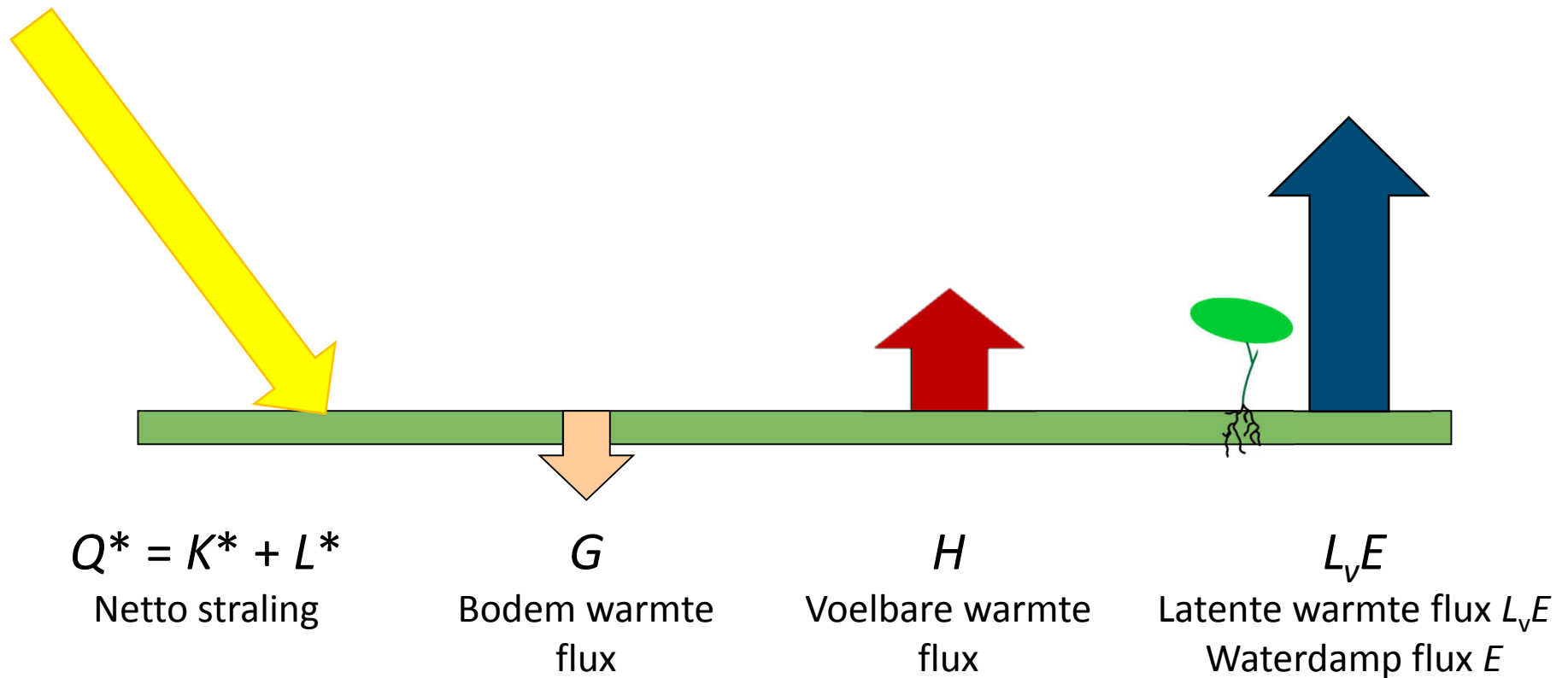
- Transpiratie
- Verdamping uit bodem en vanaf vegetatie



# $H$ vs. $L_v E$ : beschikbaarheid water



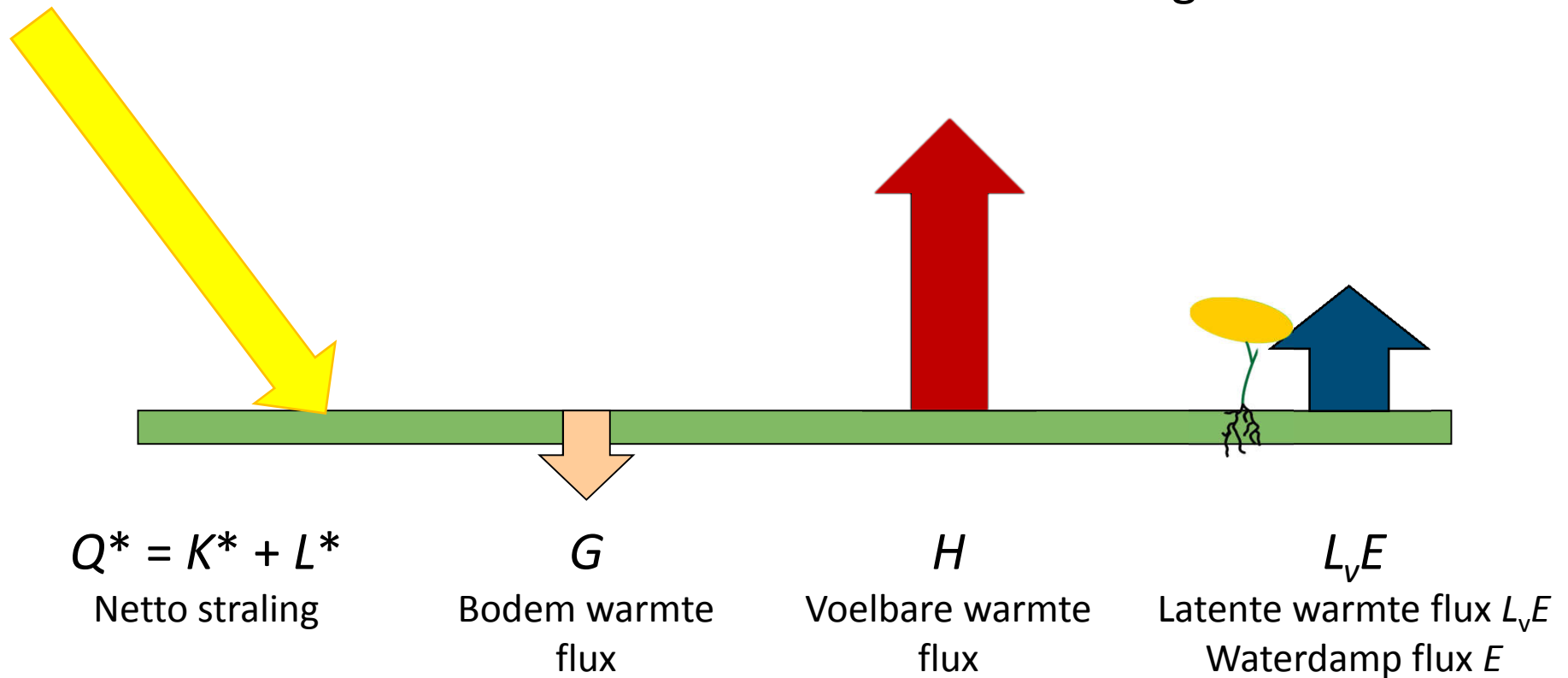
Voldoende water



# $H$ vs. $L_v E$ : beschikbaarheid water



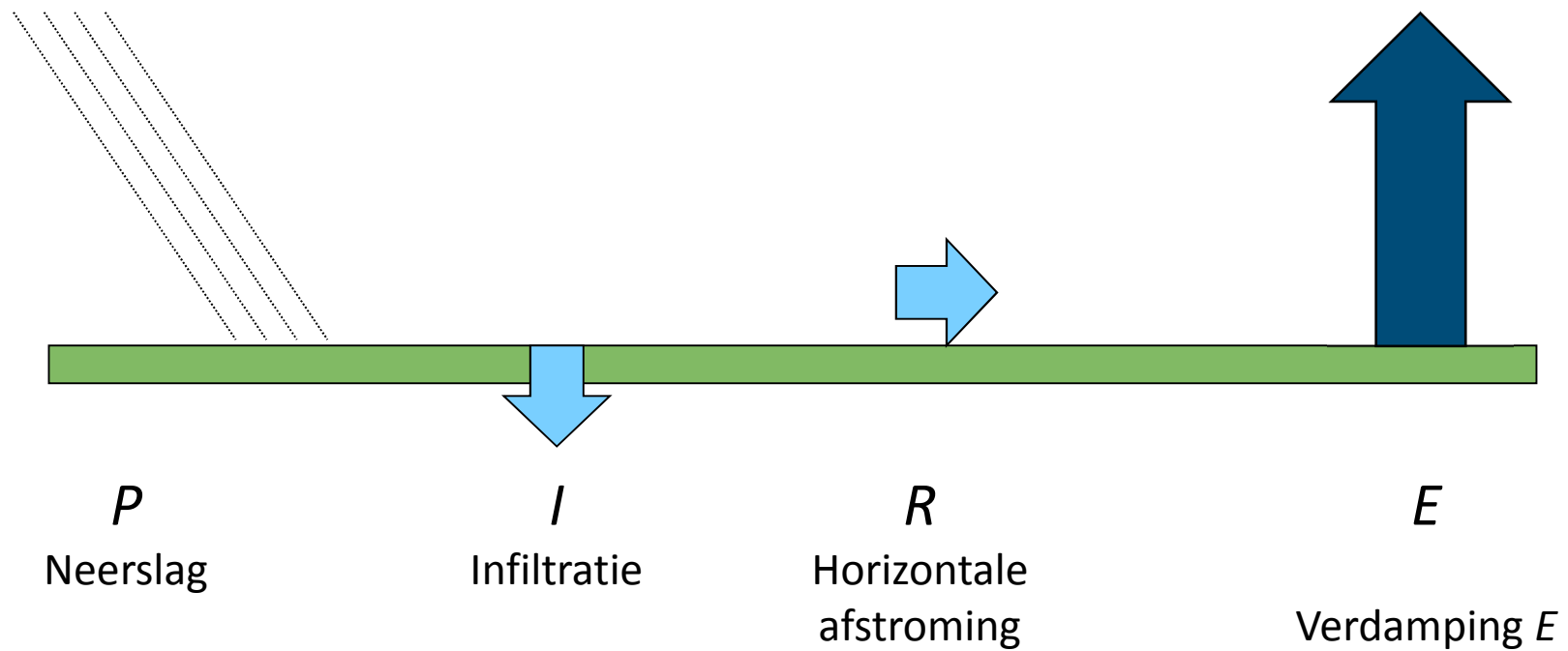
Droog



# Water-balans



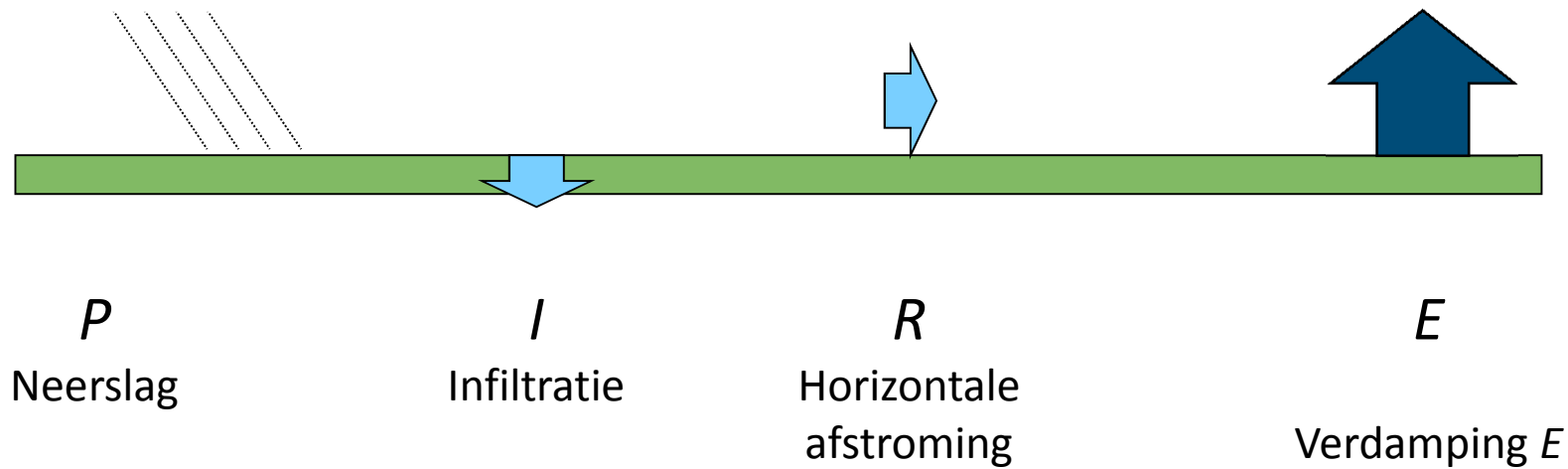
Voldoende water



# Water-balans

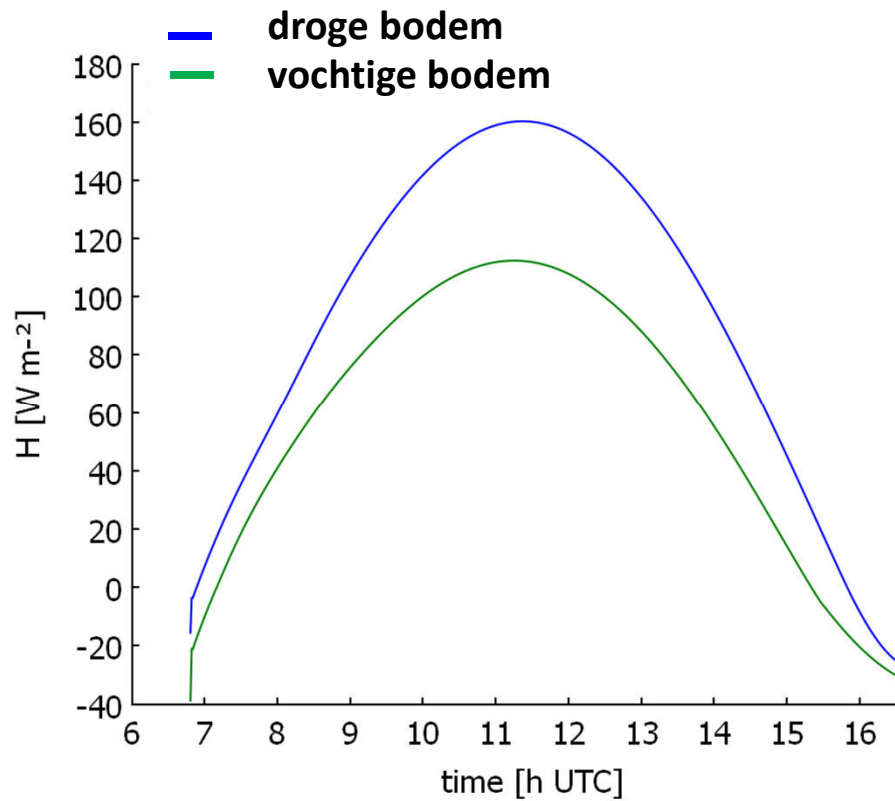


Droog

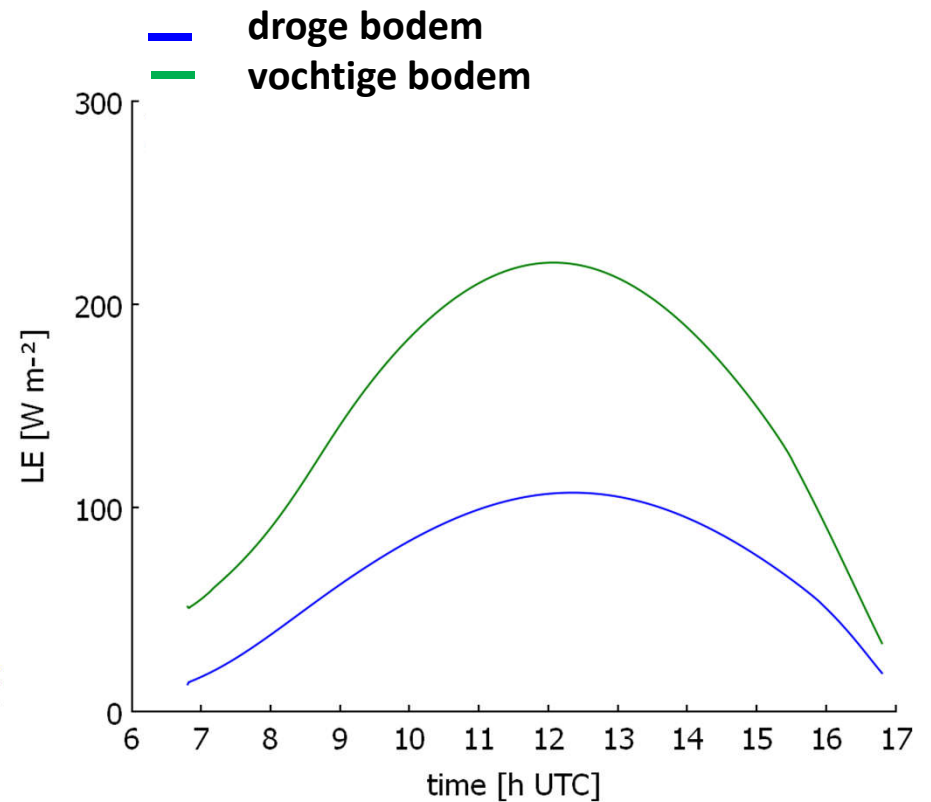


# $H$ vs. $L_v E$ : beschikbaarheid water

## Warmte-flux



## Verdamping



# Time to play

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- Doel: hete dag met
  - latente warmtestroom/verdamping  $> 50 \text{ W/m}^2$
  - voelbare warmte stroom  $> 300 \text{ W/m}^2$
  - extra eis: nettostraling  $< 450 \text{ W/m}^2$
- Challenge 2a
- Variabelen: datum + breedtegraad + bodemvocht

Grenslaag

Oppervlak

Wolken

Challenge  
1a

Challenge  
2a

Challenge  
4

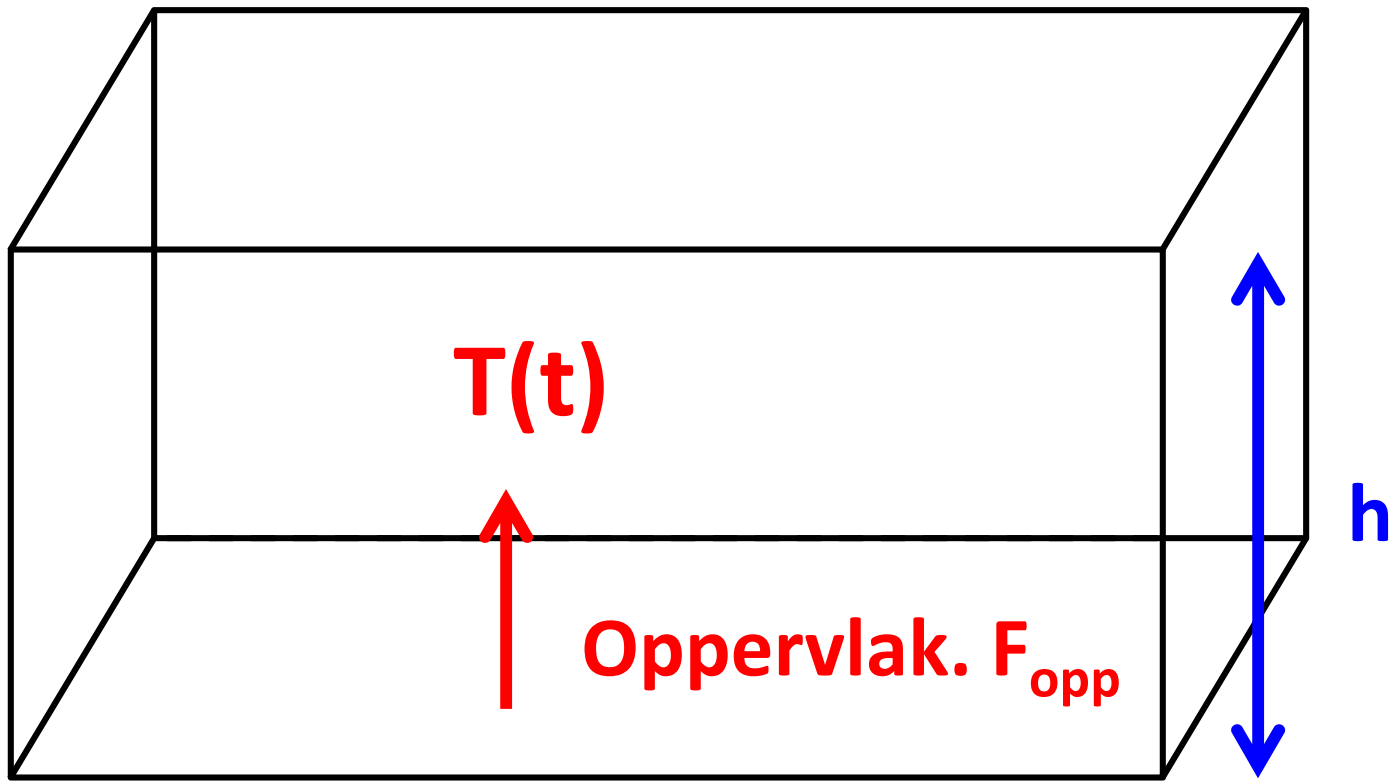






# Boekhouding voor bijv. warmte:

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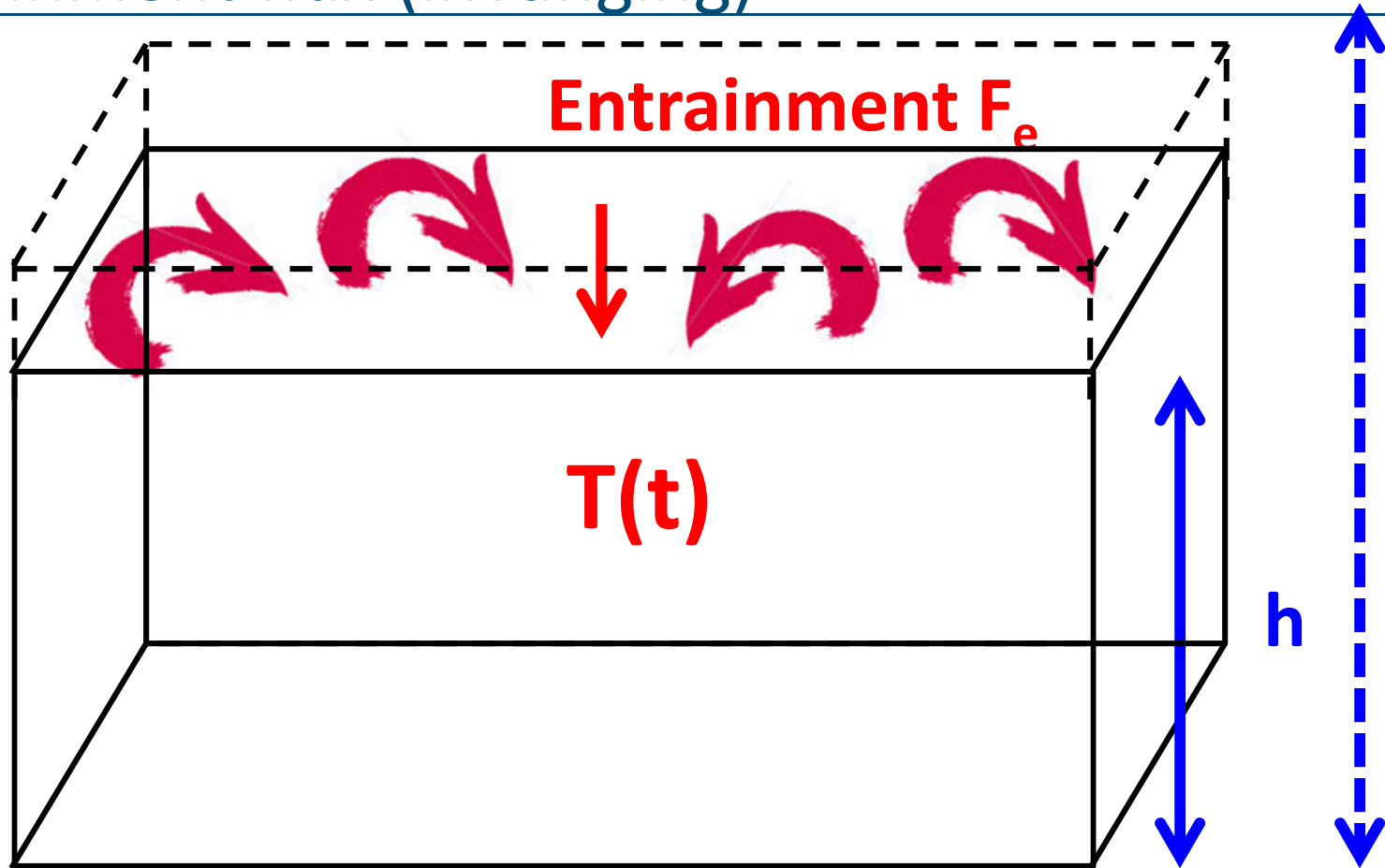


$$\frac{dT}{dt} = \frac{F_{opp}}{h} \quad [K / s]$$

$$F_{opp} \left[ \frac{Km}{s} \right]$$
$$h[m]$$



# Entrainment flux (invanging)



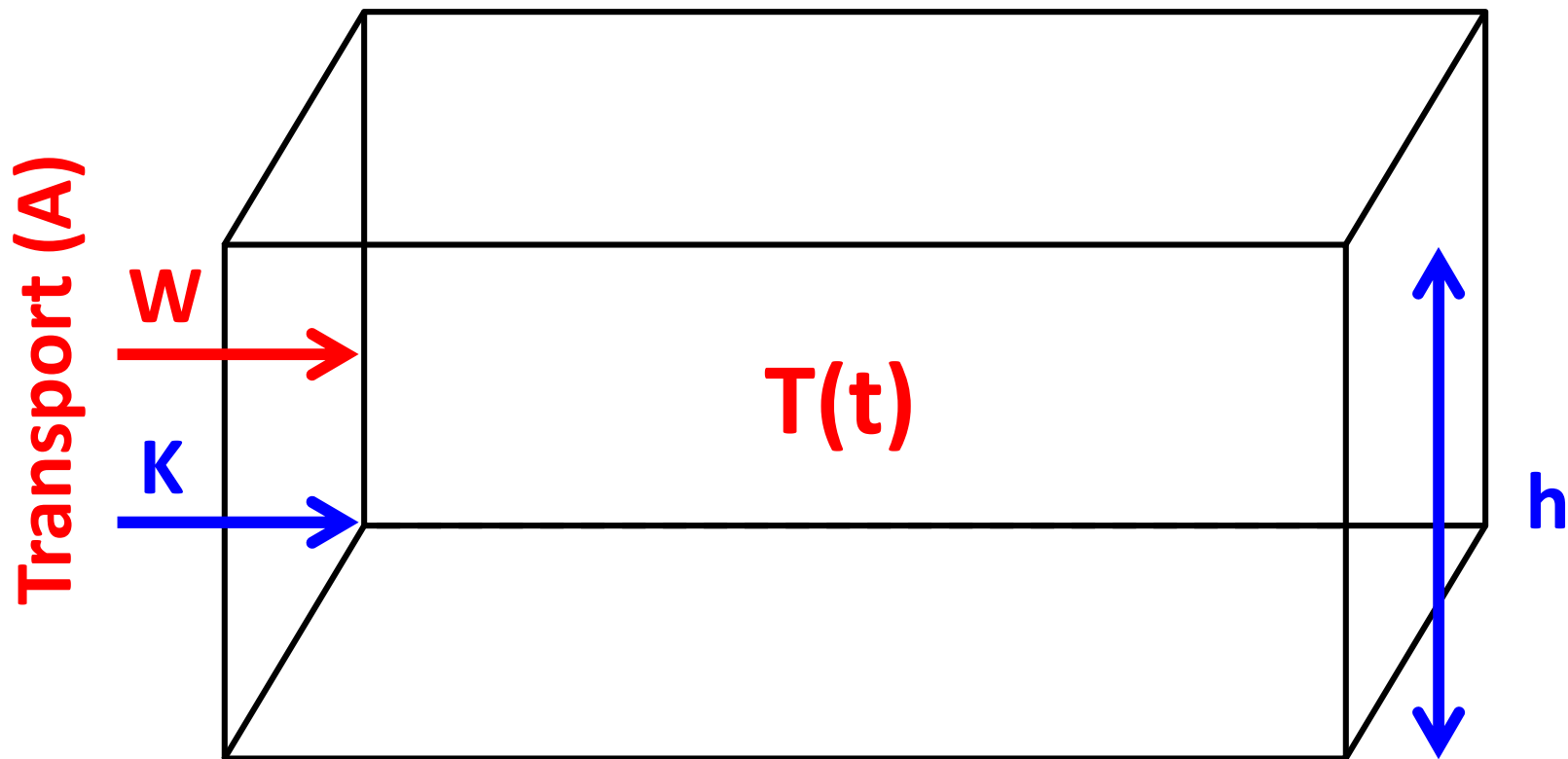
$$\frac{dT}{dt} = \frac{F_e}{h} \quad [K/s]$$

$F_e [Km/s]$   
 $h [m]$



# Laterale warmte flux

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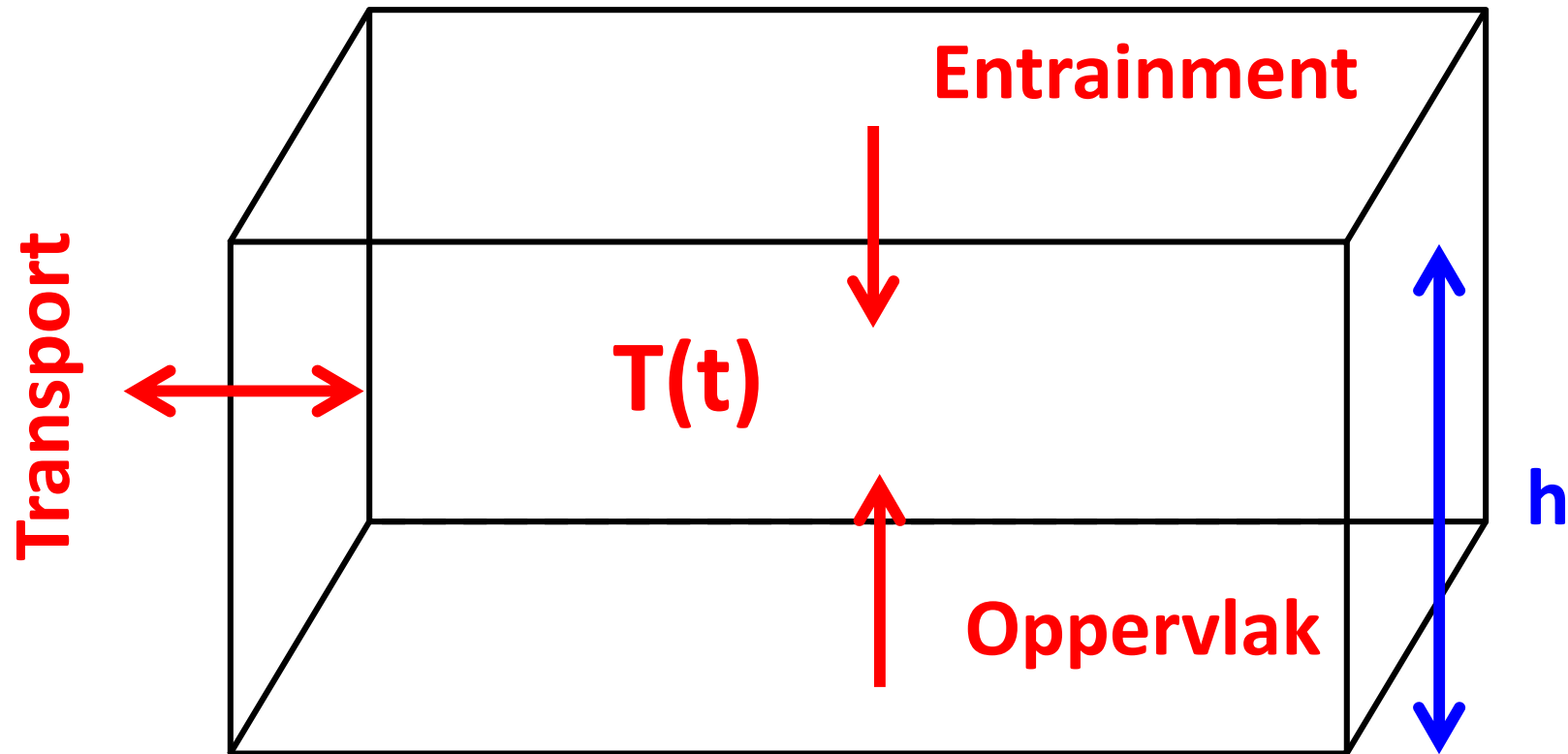


$$\frac{dT}{dt} = A$$



# Totale budget T(t)

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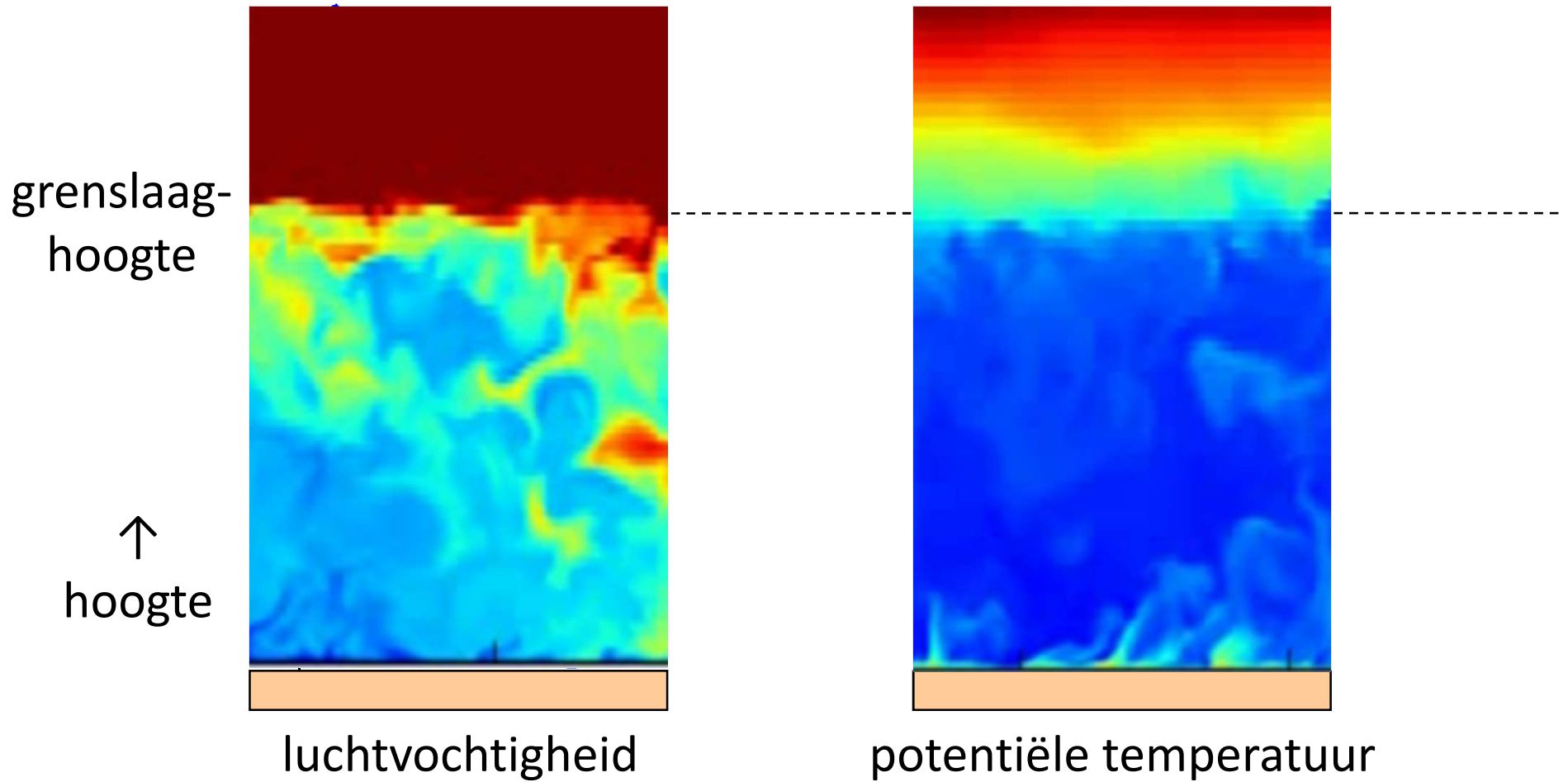


$$\frac{dT}{dt} = \frac{1}{h} (F_s - F_e) + A$$

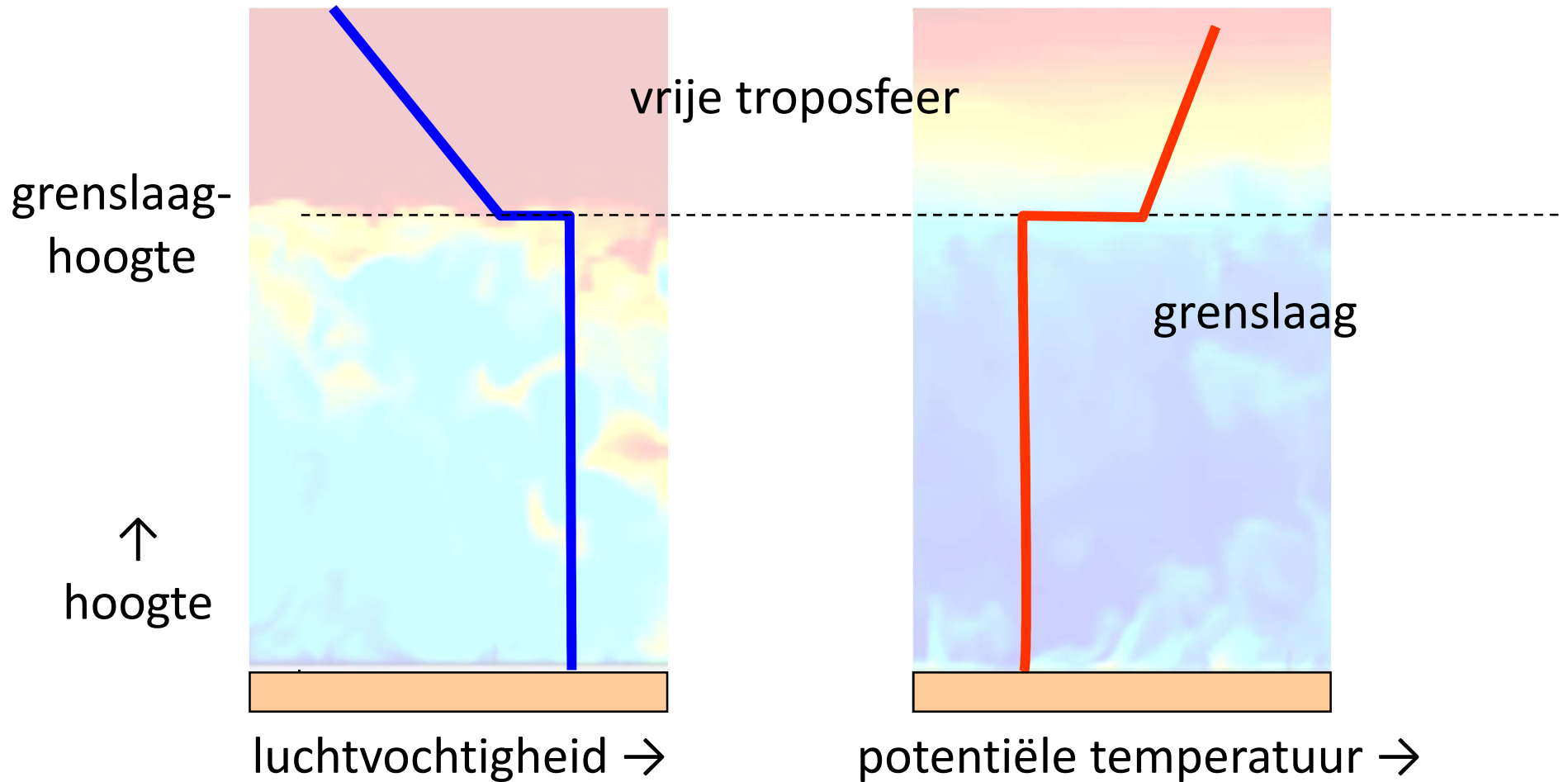


# Opbouw grenslaag: vocht en temperatuur

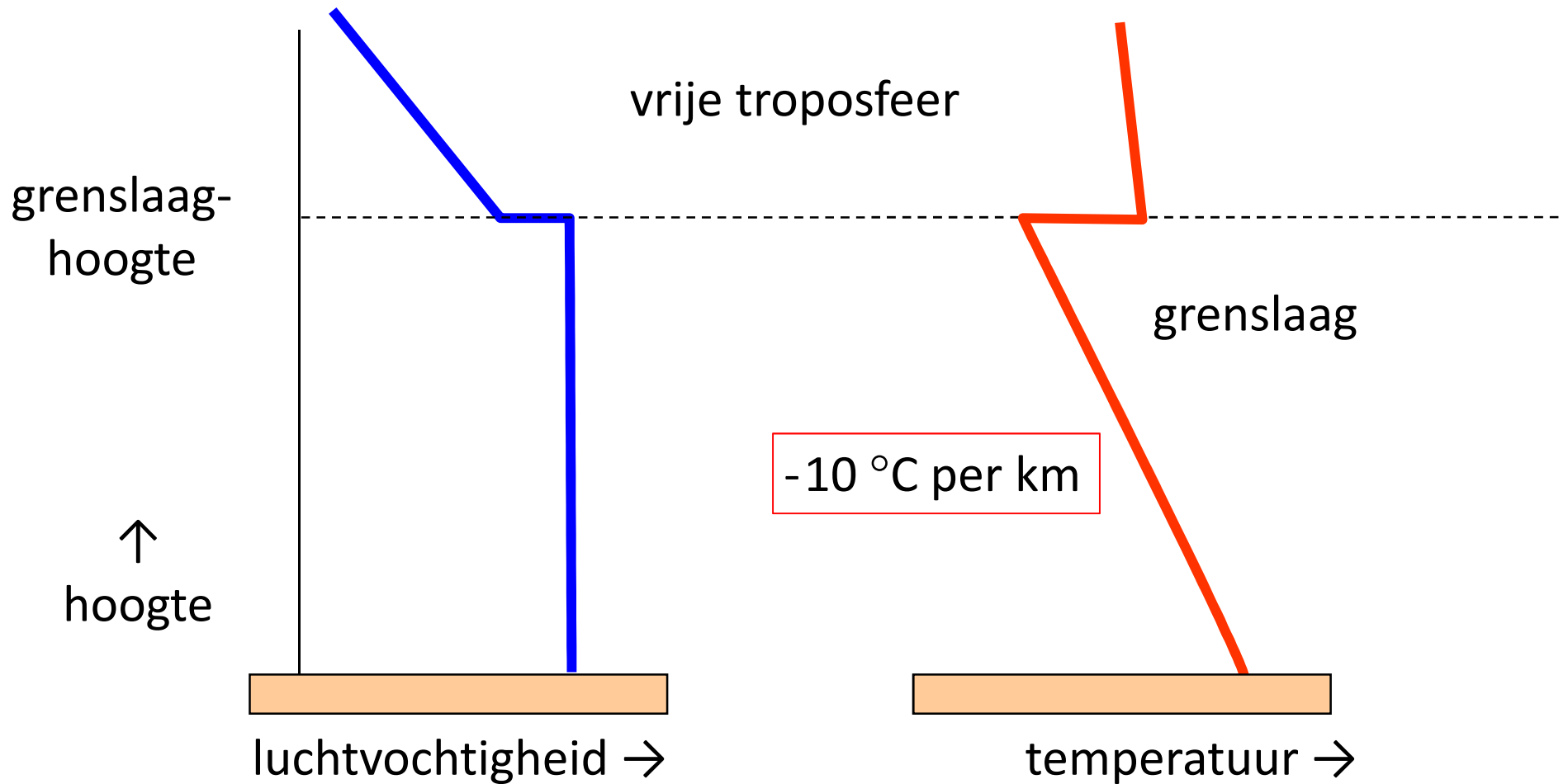
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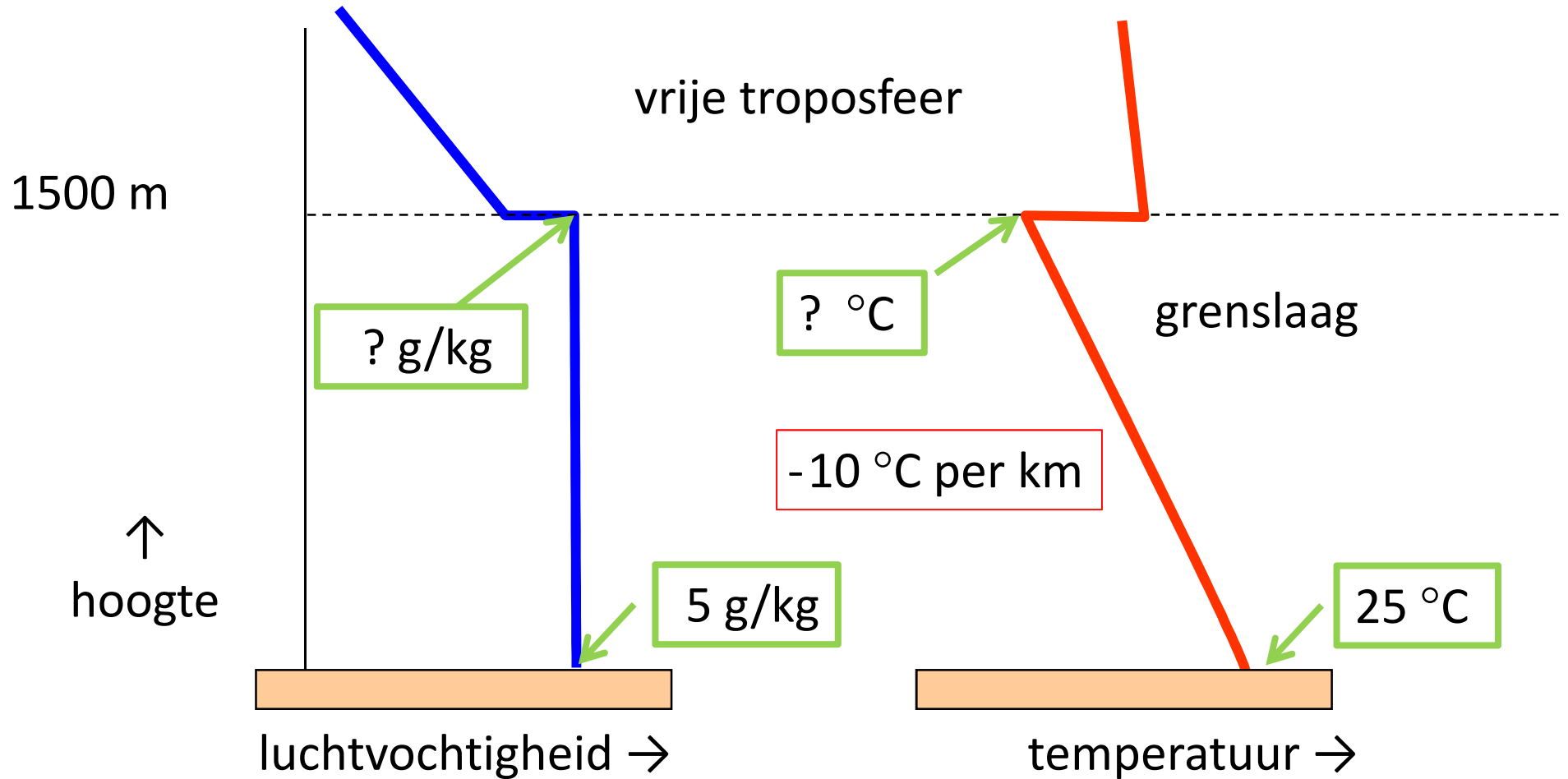
# Verticale profielen: vocht en temperatuur



# Verticale profielen: vocht en temperatuur

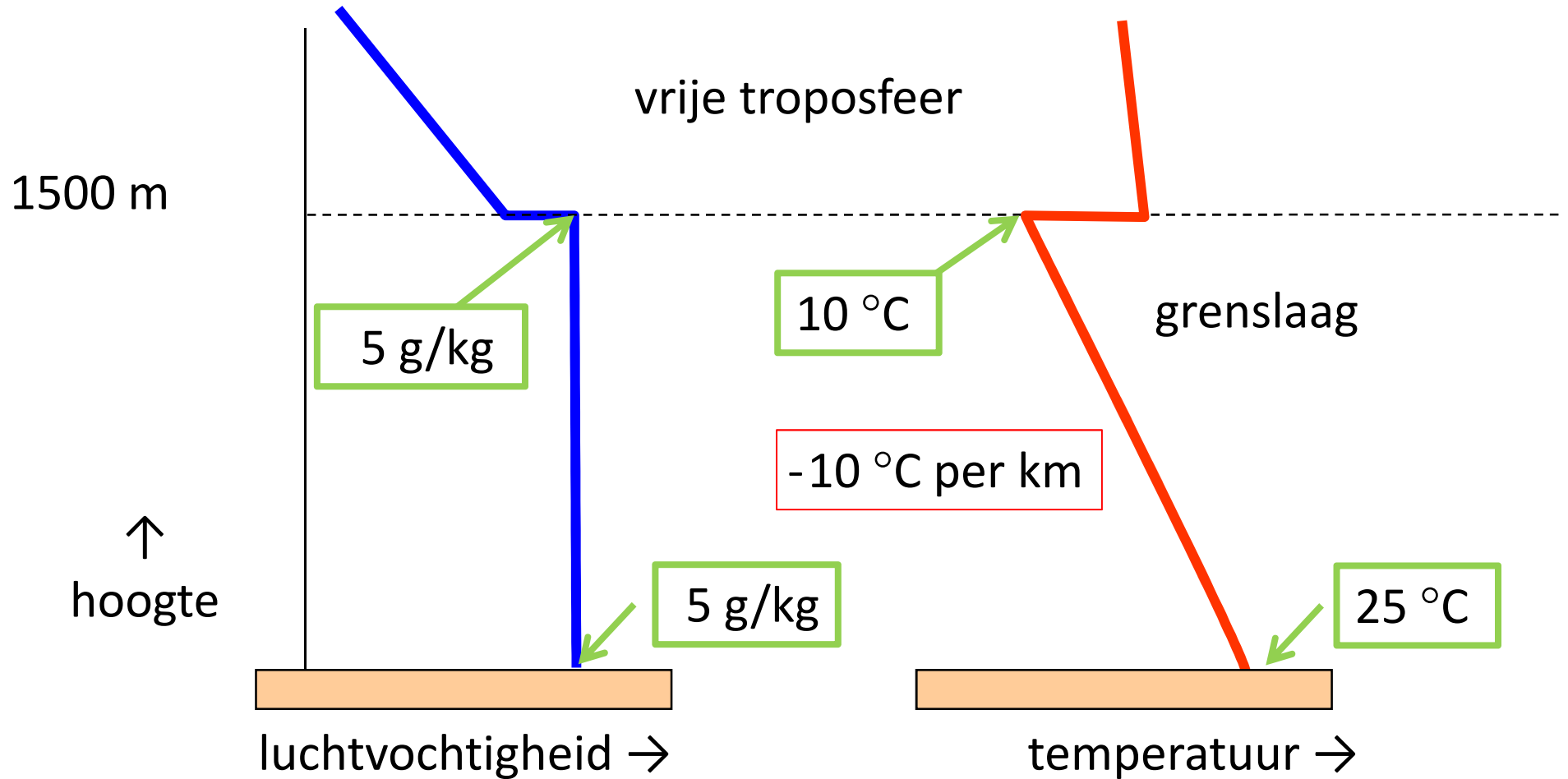


# Verticale profielen: waarden op 1500 m?





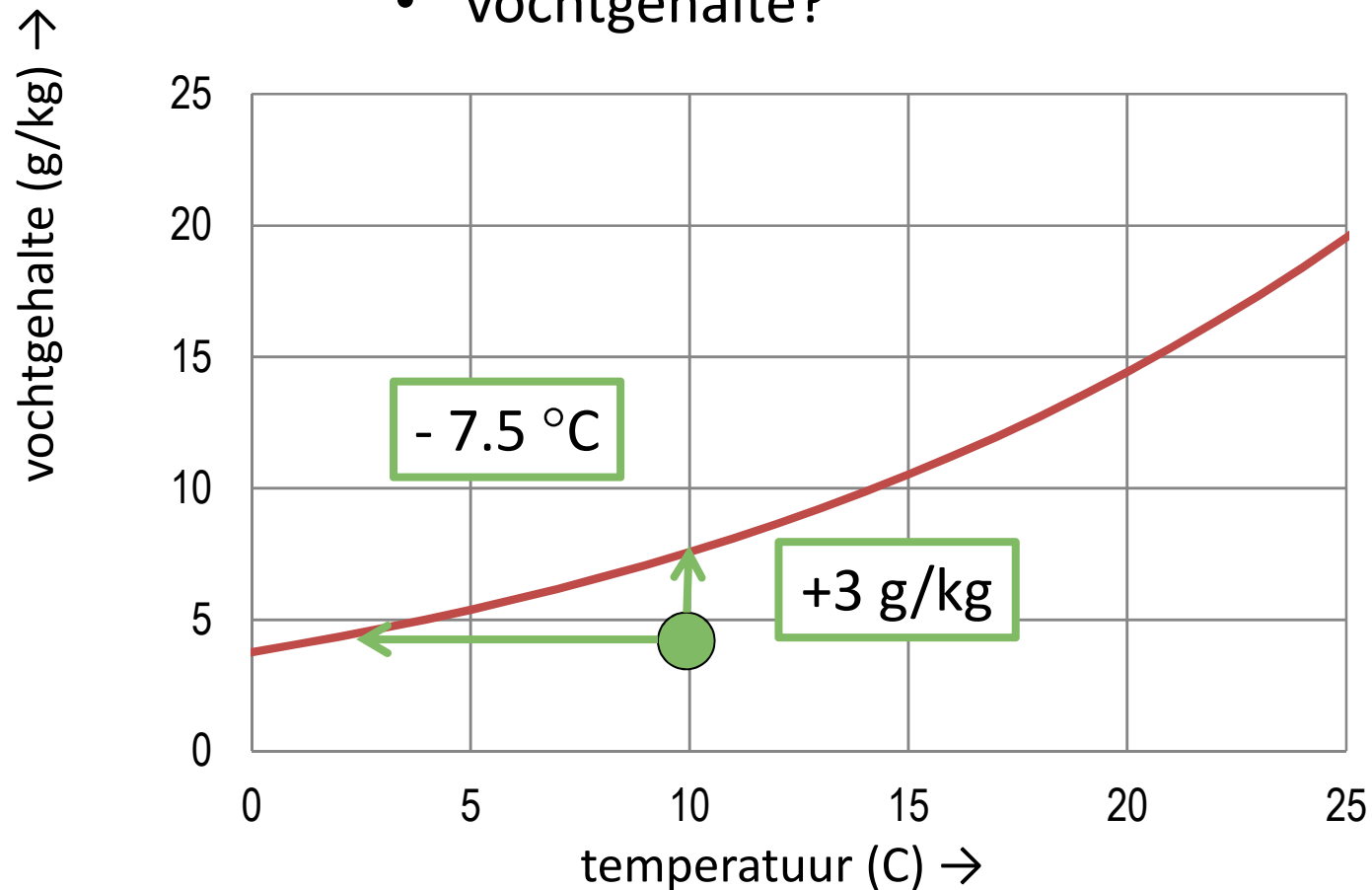
# Verticale profielen: waarden op 1500 m?



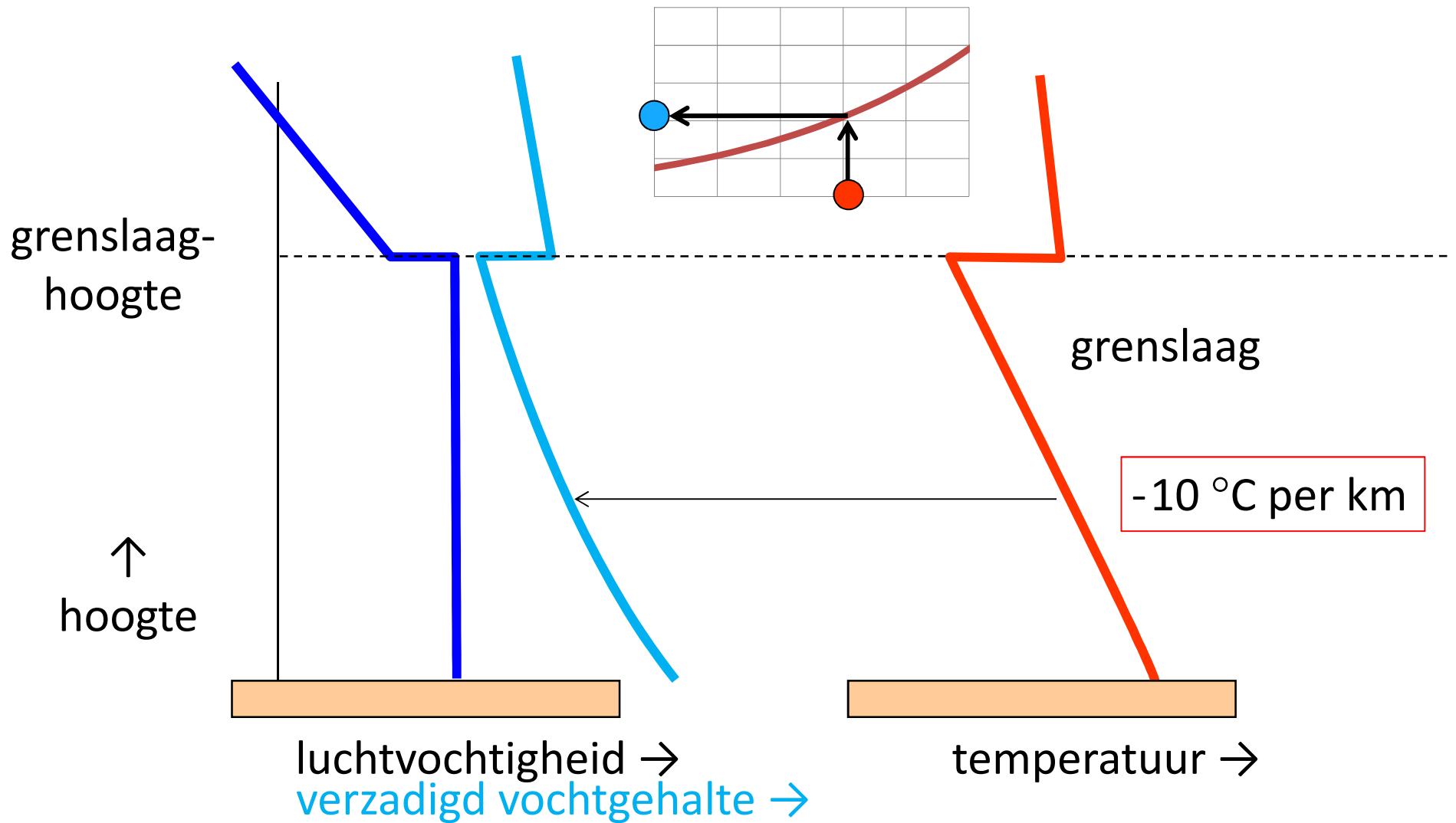
# Verzadigd vochtgehalte van lucht

Verzadiging door verandering van:

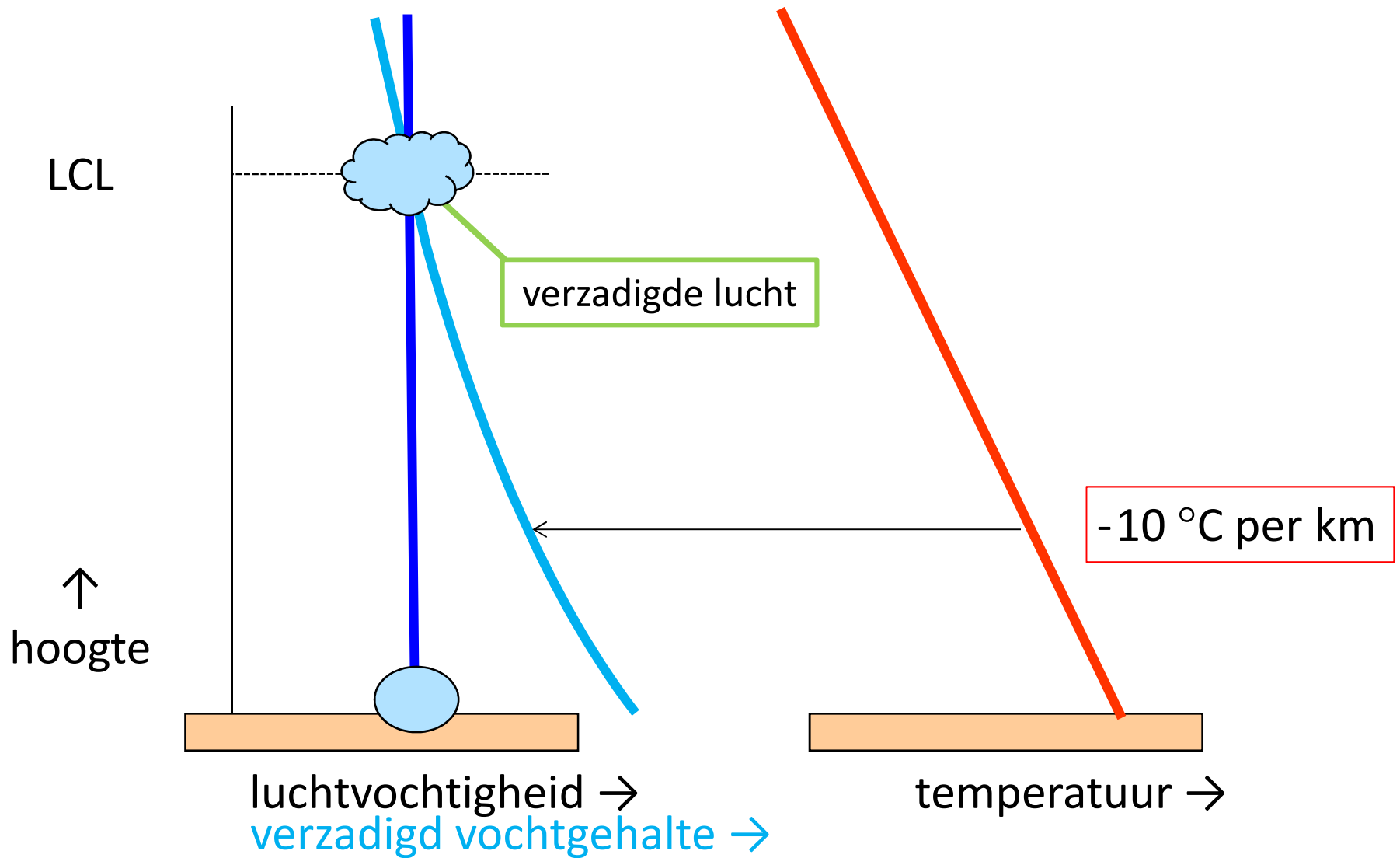
- temperatuur?
- vochtgehalte?



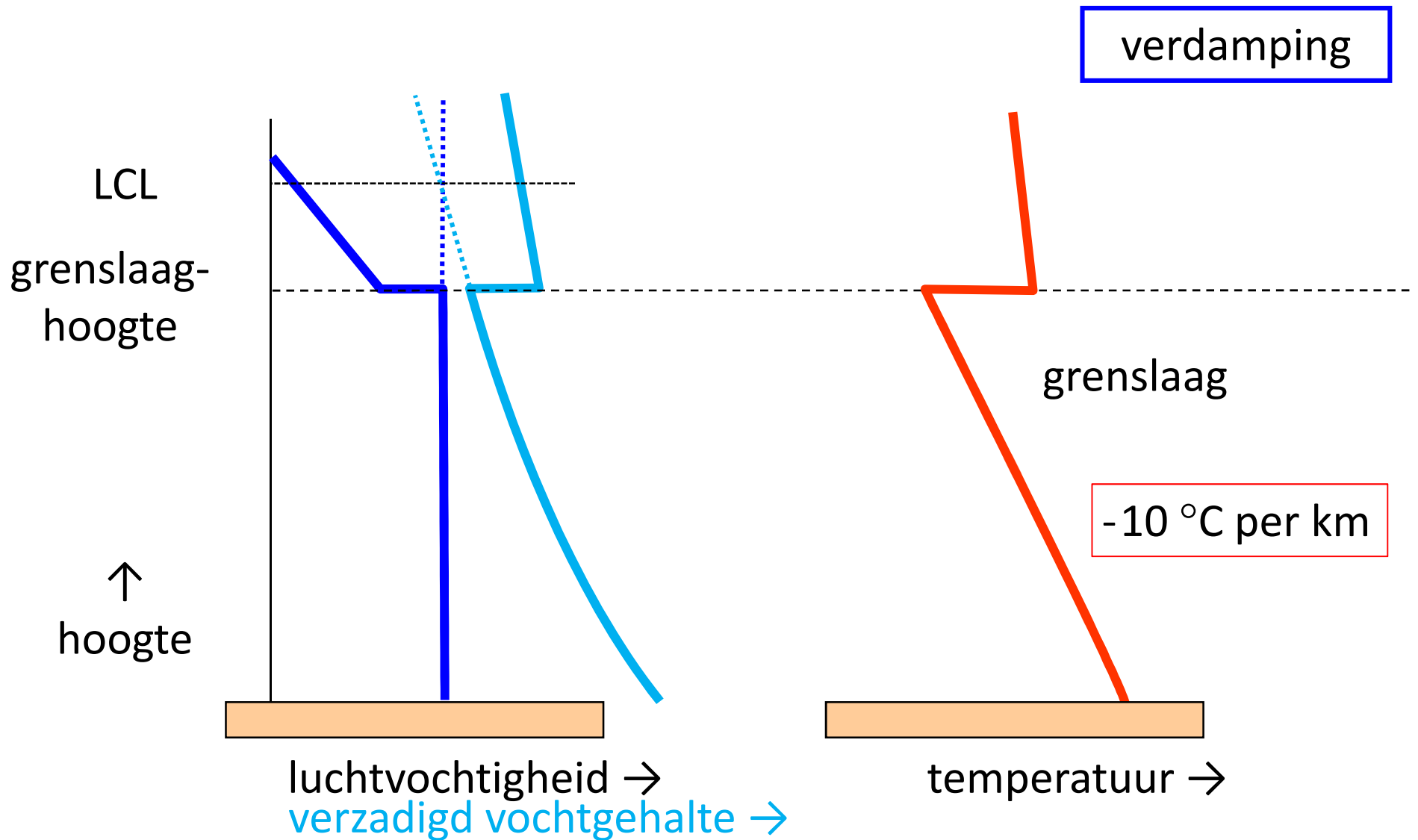
# Wolken: verzadiging binnen de grenslaag?



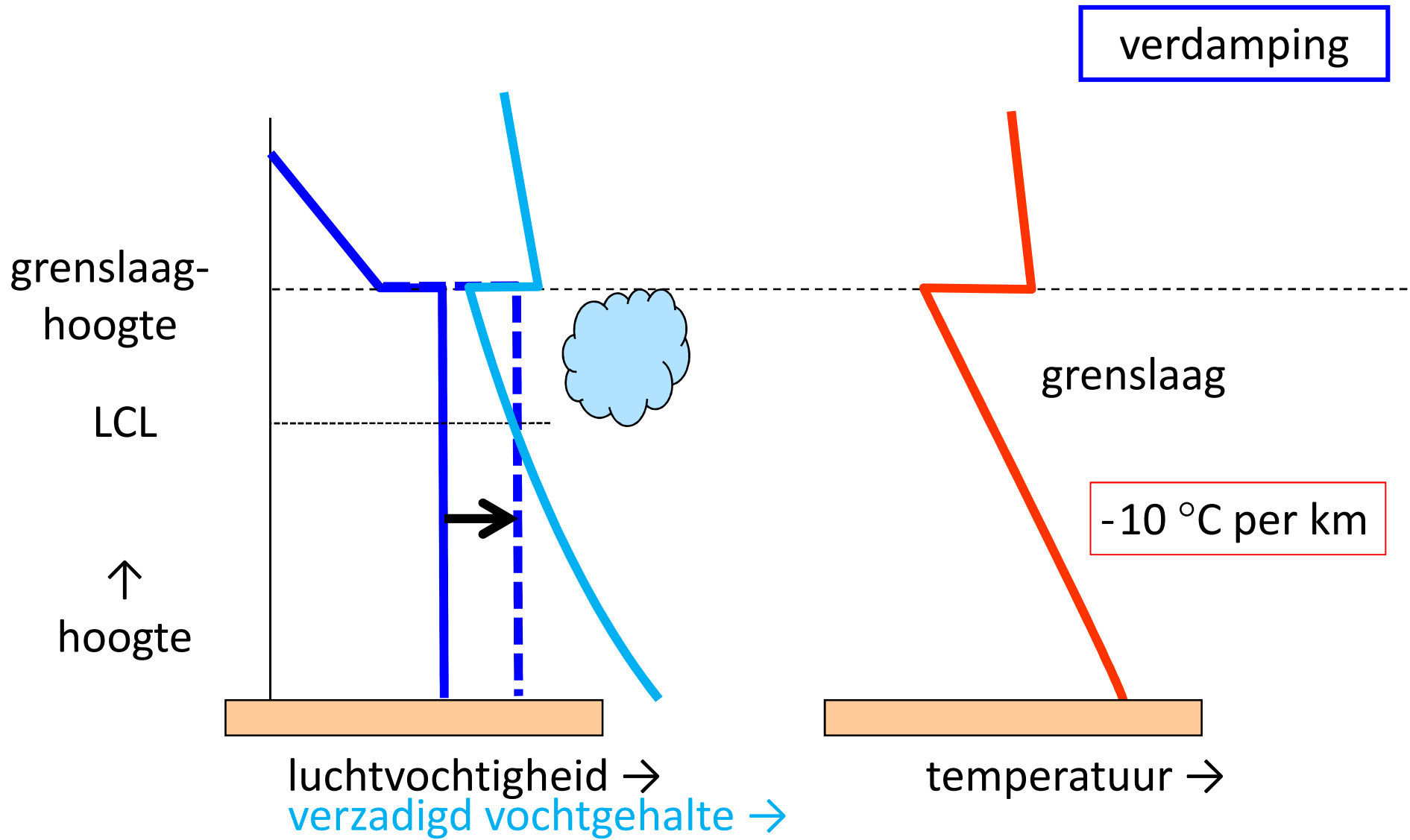
# Wolken: Lifting Condensation Level (LCL)



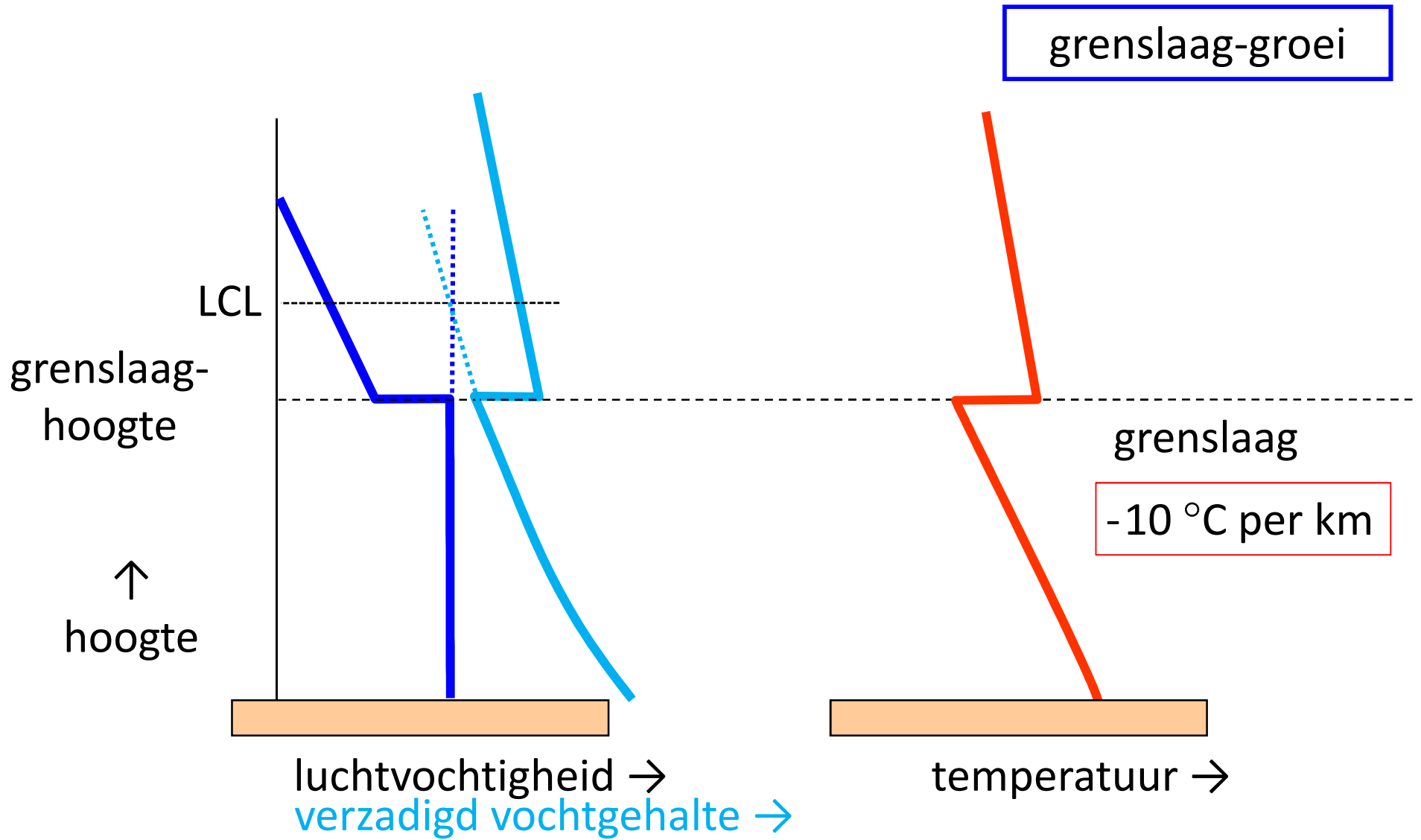
# Wolken: hoe bereiken we verzadiging?



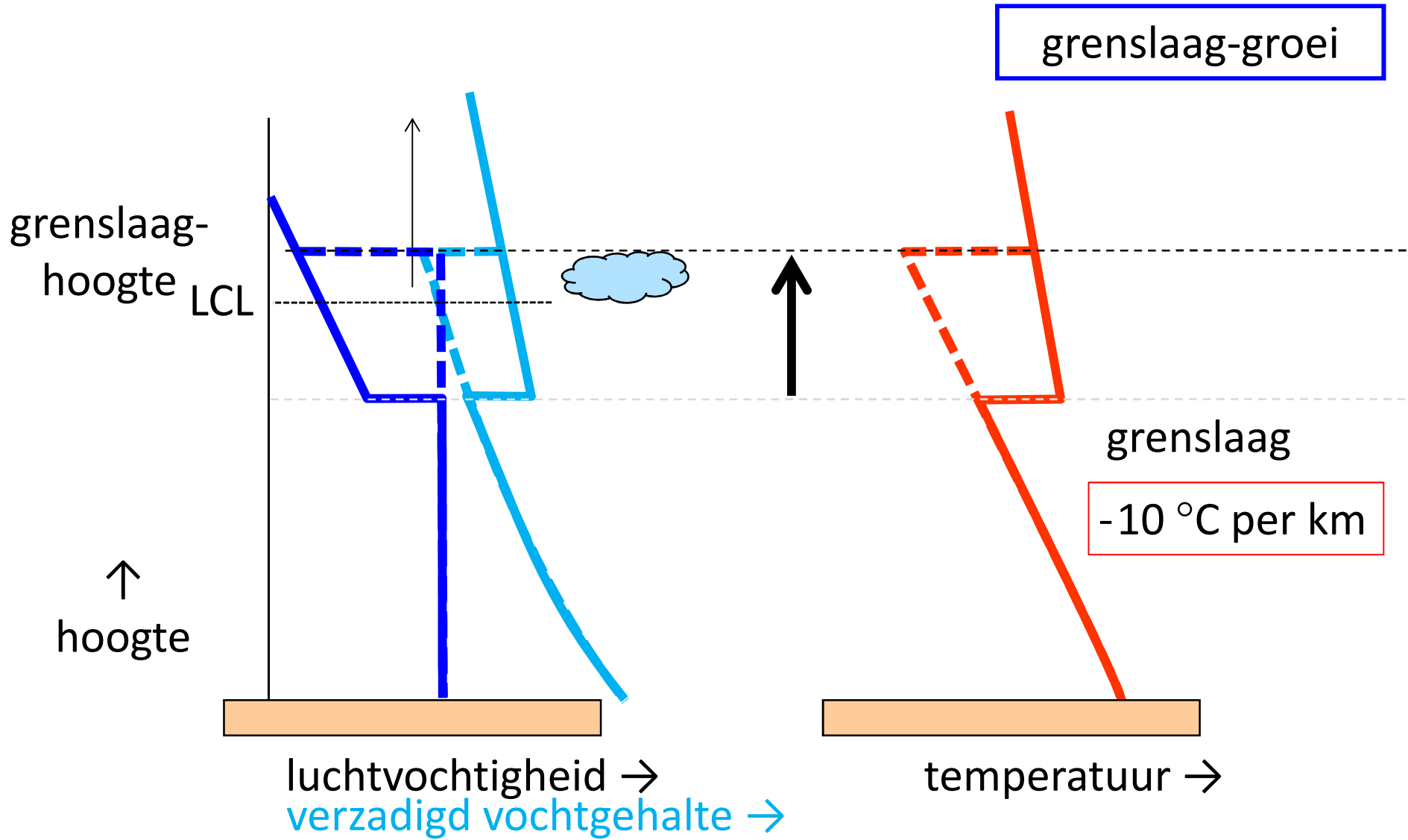
# Wolken: hoe bereiken we verzadiging?



# Wolken: hoe bereiken we verzadiging?



# Wolken: hoe bereiken we verzadiging?





# Time to play

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# Time to play

- Doel: met welke aanpassingen kun je wolken laten ontstaan? Wanneer lossen de wolken 's middags weer op, en wanneer niet?
- Challenge 4 (oppervlak = gras)
  - initiele temperatuur  $\rightarrow 15.5\text{ C}$
  - initiele luchtvochtigheid  $\rightarrow 8\text{ g/kg}$
- Variabelen: datum + bodemvocht + start vocht  $q_0$  + start temperatuur  $T_0$

Grenslaag

Oppervlak

Wolken

Vegetatie

Challenge

1a

Challenge

2a

Challenge

4



# Afsluiting

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- Van onderzoek naar onderwijs (HO en VO)
- Mogelijkheden VO:
  - Geofysica
  - NLT
  - Link tussen biologie en natuurkunde
  - Profielwerkstuk (volledige vrijheid in 'Zandbak')
- Feedback en vragen welkom:
  - [betasteunpunt@wur.nl](mailto:betasteunpunt@wur.nl)
  - [arnold.moene@wur.nl](mailto:arnold.moene@wur.nl)